

Solo Auditor Training
Part - 9 - Technique 09

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INTRODUCTION TO THE LAST SOLO TRAINING COURSE

Here is the number 9 and last of the Solo Training Course Series.

I don't go into details and much explanations. You know how to assess, to find where is the charge. You know how to assess to find items to audit as with the Original Assessment and Preassessment. You know how to handle the Solo Auditing Cycle.

You still need to become proficient with time track auditing including Incident 0 – and handling EPs.

You'll probably need someone to supervise your auditing and guide you.

Auditing is and always has been a team work.

I still can answer your questions.

I recommend that you try each of the techniques in the order of discovery. Then, you'll have different tools at hand.

Good Luck in your present and future auditing

Didier

Instructor

*Target 1 The Basic-Basic -
Incident 0*

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HCO BULLETIN OF 16 JANUARY 2019

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THE OTHER SIDE OF THE VEIL

A THEORETICAL EXPLANATION FOR THE CREATION OF THE PHYSICAL UNIVERSE AND THE PRINCIPLE INCIDENT FOUND ON ALL CASES THAT IS RESPONSIBLE FOR THE FORMATION OF THE REACTIVE MIND.

The data that is presented here is purposefully vague so that those who run into this incident or attempt to audit it out, will not have any of the detailed information that I have managed to collect on this over the last twelve months. In this way, each person can see the truth of this for themselves and independently verify more detailed information on it that is planned to release in the future in book form.

I have chosen to do this so that none of the results achieved or data collected in auditing session can be tainted or have any doubt cast upon them.

The content of this is so unbelievable and contradictory to what humankind has been taught for millennia that it may be next to impossible for someone who doesn't experience it in session to believe that it is real. It may be the actual story of how our universe was created and why we have ended up here, and this could be too much for some individuals.

But more importantly, this may change the way we audit and address individual cases forever. For with this incident we would have in our possession the first implant ever created — which we were subjected to — ultimately forming the basis of our reactive mind and everything as a result of it after that.

It further means that every difficulty, problem, or aberration that we have in PT is traceable back to this area.

The area of a case in which this took place is done so using the latest version of NEST and is a bit difficult because the area has no *time*.

So? it will be necessary to match what is going on in a session with the data that is provided here if it is suspected that the area has been reached.

It can then be dated and located because once it is experienced in PT it can then be assigned a relative time.

The whole entirety of this incident is approximately 100 quadrillion years long, and the sequence is as follows.

Between 750 – 800 quadrillion years all thetans were compulsively mocking things up in a state of insanity as a result of the Big Bang (creation of the universe via a white hole)

(The Big Bang) 800 quadrillion years ago is the approximate time in which the Big Bang took place. With a massive explosion and the feeling of

traveling down either a white or black tunnel on which the other side is the universe we find ourselves in now.

Between 800 quadrillion (The Big Bang) and 825 quadrillion year ago contains the “emerald city” or “city in the sky” and is a giant space station/city that floats in space. There are numerous advanced humanoid and non-humanoid races, a council of galactic senators, and a decision to put everyone through “portals” to go to the other side.

Between 825 and 850 there is war, destruction, and the formation of black holes all over this universe as it began to decay.

In any part of this incident or series of events can be a universal basic on a chain, but the keynote is that the last life lived or experienced before the Big Bang is the one that set the standard of all that would follow on up to PT.

It is what has defined who and what we are now.

Run it and find out for yourself.

L. RON HUBBARD

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INCIDENT ZERO DEBRIEF

Due to the widescale application over the last year of this data — and that it appears to be present in every individual case — it is time to give a more in-depth description and explanation for what has been termed Incident Zero.

It has been named this because it is the precursor to incidents One and Two — that are run later on the Bridge — at OT III.

So aptly this would be called Incident Zero as it comes before both of these — and not being discovered until now — can be considered to be retroactive.

Unlike the other incidents — that are only implants and take place over a short amount of time — this “incident” is a whole entire series of events that took place over a period of approximately one-hundred quadrillion years.

Now to avoid any confusion — I will start at the beginning and move forward — retrospective to present time.

This series of events began about eight-hundred and fifty quadrillion years ago — and in the universe that existed before this one.

With this universe being almost completely the same as our own — with the exception that they had quadrillions of years to develop and become technologically advanced — far in excess to what we see today.

The whole entire universe was controlled and governed by an “intergalactic confederation” — headed by thirteen senators who resided in the central galaxy of the universe — and were the heads of households of what we consider in this universe to be “extraterrestrial” lifeforms.

These households were further composed of four major subdivisions of biological beings that were more prone to survival and evolution — than other species.

There were humanoids, insectoids, reptilians, and avian-based biological lifeforms — with many other subspecies and hybrids in-between — with the actual senators themselves — being spiritual terrestrials.

Now there is no need to go into the full details of this because I will probably do it elsewhere — and the rest is best left for session — but is given here to provide a general background and idea of what one will run into in respects to this incident.

At the point of approximately eight-hundred and fifty quadrillion years ago — the previous universe began to deteriorate and degrade — to the point that it was then dying and on the brink of total destruction.

Which will happen to any given universe if it exists long enough — because as its stars begin to go supernova and form black holes — it will eventually end up with an overall gravitational force that culminates in what is known as a white hole (Big Bang).

For the next fifty quadrillion years — there were ongoing wars with different factions and divisions struggling over dwindling space and resources.

As the intergalactic senators stood by and did nothing — because having obtained ascension (becoming spiritual terrestrials) they had obtained a state in which they could never die — and believed themselves to be immortal and indestructible.

In the process of this — the Araknian home world was destroyed due to the inaction of these senators (Araknians were giant spiders of the insectoid family — and were the best technologists of their time).

With the only survivor being Lord Araknus — who was the thirteenth senator and the head of his household.

He was also the individual responsible for the technological breakthroughs that made the transition to spiritual terrestrial possible (a process that was closely guarded and only known to the senators themselves).

So fast forward to eight-hundred quadrillion years ago — and the whole entire universe had now taken refuge in center of the universe (hoping somehow the senators could do something to save them) — in what was a floating or what some refer to as an “Emerald City”.

The senators then came to Lord Araknus for a solution — as he was the high technologist and the only one left alive — that could potentially save them all.

He did come up with a solution to the problem that would have beings sent through time warps — and past the point of the destruction of the prior universe — and into the next one — but the senators wanted to abuse this by only allowing individuals through that fit certain qualifications.

With the only downside to utilizing this technology being if an individual was not allowed to go through one of the time warp portals — they would be driven insane as a being in the process of going through the white hole — at the universe's eventual destruction.

Having lost all of his own people — Lord Araknus could not allow this to happen by following their orders and decided to take another action entirely — but was found out before he was able to carry it out and imprisoned.

He had decided that he would detonate an antimatter bomb which would precipitate the white hole they were all trying to avoid — and even though it would drive all the beings insane in the process — they would survive and precede to the next universe with an equal chance to create and thrive.

Twelve other beings from the individual households then assisted him by breaking him free from his imprisonment — and fought their way into a high security area — in order to detonate the previously mentioned antimatter bomb.

In conjunction with this — the senators began implanting the lesser citizens under martial law by having them all go into their equivalent of movie theaters — and watching images on the screen while being covertly sprayed with gas that would euthanize them.

This was done so that nobody would remember what had been done to them at a later date — as the senators would be immune to the effects of the Big Bang — and believed they would continue to reign supreme in the following universe.

But Lord Araknus was successful in his endeavors with the help of his friends — and everything and everyone was then sucked into a giant

black hole that turned to a white hole — and spewed everything out the other end.

Causing all beings to go insane for another fifty quadrillion years — making them compulsively and forcefully — mock things up in the process.

Creating what we know as our universe.

There ARE some points that should be noted about this incident:

The exact point a being was at just before being pulled into the Big Bang — is the same point at which their reactive mind is formed.

Running somebody down into this area with any auditing methodology (Technique 09 is recommended) to the point to where they detach from their reactive mind — will achieve a state of Stable Clear.

If this is not done — a being will mock-up a reactive mind again — even if they have already gone Clear or beyond on the Scientology Bridge.

The Big Bang is an electronics incident — and therefor the whole entire physical universe is an electronic implant — and should be handled accordingly.

This is the reason why auditing was only so effective in the past — as the electronics phenomena needs to be handled in incidents — for them to completely erase.

The thirteen senators are alive and well today.

Having escaped the effects of the Big Bang — they have resurfaced and disappeared many times throughout this universe's almost endless history — affecting civilizations to a greater or lesser degree.

Since they no longer have their ruling households — or at least biologically and organically — they control people by what is known as spiritually (on a theta-line basis).

All life and beings — including all the laws and rules that govern the physical universe — have been mimicked this side of the big bang and in this universe.

And while we can break outside of and overcome some of these constraints — it is only possible to a limited degree unless a very large number of beings are able to break general reality.

Which means that if we all do not ultimately make it — then none of us will.

The same exact pattern has been repeated on multiple occasions and in multiple other previous universes.

Many refer to these other iterations of the same pattern — as eternities.

Being that we now know and understand this data — and that we know it this early on in the cycle of the universe — we have the unique opportunity to be able to develop the technology and infrastructure necessary to break free from the trap.

The previous universe is the relative beginning of creation as we know it — and is the true story behind all the great philosophies and mystical practices throughout the ages. In those practices and stories can be found bits and pieces of it — and in everything that we see around us.

It is the ultimate truth, salvation, and reason why we find ourselves here currently.

L. RON HUBBARD

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End Phenomena

EPS IN THE EARLY DAYS OF DIANETICS

At the time, in 1950, even a bit earlier actually, to get a preclear to run an engram and erase it, the auditor had to get the pc to return into the engram and by various techniques he had the preclear to dig out each and every data of that engram. And it was really hard work. The preclear was going through a bunch of emotions like apathy, grief, fear, terror, etc.

Actually, the tone scale was discovered by Ron when auditing these engrams. When the auditor was returning the pc into one of these apathy prenatal incidents, as he was discovering more and more data, and going over the incident many times, when the preclear was going out of the apathy of the engram, he was going through spells of grief, fear or terror, anger, hostility, boredom, conservatism, strong interest and finally the Tone 4, enthusiasm and the preclear was laughing, the incident being totally erased.

Well that was the EP for that engram. It could not affect anymore the preclear as it was totally discharged.

Now it was easy for an unexperienced auditor to leave the engram on the tone of boredom. Boredom is a very special emotion, because the pc doesn't want to continue running the engram over and over again. He is bored to death and you have to coax him to continue. It could be really tricky.

The point is that when the engram is at such a tone level, it is only partly discharged. It is not a complete erasure. It could be restimulated again in life. This is not what we want.

The End Phenomena in Dianetics is erasure, and tone 4, laughter, enthusiasm.

And yes, it was touchy and requiring on the auditor's part a very acute observation ability and knowledge of engram behavior, time track and the various tools he was using because he did not have a meter. Also some pcs don't demonstrate their enthusiasm which would add a difficulty to something quite touchy.

But you can see that from the inception of auditing, very well expressed in the book *Dianetics, Modern Science of Mental Health*, that Ron was stressing heavily the idea of completing the cycle of action of running a particular engram. In fact, leaving a bunch of engrams half way audited and auditing more engrams above such a mess, could block the case preventing any further auditing. It was a humongous mistake to do that.

Since then, there had been many techniques discovered and each one had an End Phenomena.

In solo, especially in Esperian Solo Auditing, you have the meter to indicated various things by the needle motion and the TA. But as usually the needle and TA are very mobile, it can be easy to miss the needle phenomena of an EP.

So, you have to be alert to your own tone level and somatics, charge, mass, etc., to be able to notice the particular feeling of a mass or a charge blowing (erasure). Then the meter can confirm what is happening.

WHAT IS A FLOATING NEEDLE?

(HCO BULLETIN OF 21 JULY 1978)

A floating needle is a rhythmic sweep of the dial at a slow, even pace of the needle. That's what an F/N is. No other definition is correct.

L. RON HUBBARD

Founder

FLOATING NEEDLE OR NOT FLOATING NEEDLE

This one gave a hard time to auditors. Many actually failed totally due to being unable to stably handle this particular needle motion – and I was part of these. A nightmare!

I will not go too much into Tech 1.0 except to tell that Dianetics of 1950 was not handling all the existing types of cases on Earth. There were cases that could not run engrams. There were other difficulties. And far from all auditors were understanding how to audit properly. I mean, we are on planet Earth!!!

Ron had to continue his research.

In 1951, he chose to start the case with small incidents called “locks” and their chains – to unload the case and make it more able to run engrams.

And he had to continue more research because the real time track pointed its ugly nose. We did not deal with one life time only but a much, much, much longer time (read the book *History of Man* and you’ll have an account of the types of time tracks and the incidents one can find in them).

He found the main obstacles that all the cases had in common. Which gave us the Grades and the different Grade Charts.

All that to beef up the case so that he could finally run engrams.

This is to explain you that after around 1968 I think, a heavy stress was put on the F/N – the floating needle – as an indicator of the End Phenomena of a process.

There were big wide F/Ns and there were tiny ones. Gosh!

Oh well, as long as the videos were not existing, or were too expensive for orgs to get equipped with it, it was fine. Nobody was watching the sessions nor the meter except the auditor. Therefore, it was usually fine as long as the auditor could handle properly the auditing comm cycle.

The trouble came when the management started to go wild and enforce orgs to get equipped with video recording material.

They could look directly what the fuck the auditor was doing in session.

And as they started to go on the wild and uncertain track of absolute certainty and perfection, of course COB put his nose in it and redefined the Floating Needle with his own PERFECT understanding of what was a PERFECT floating needle.

I don't know what happened after because I left at that time after having attempted a "rehabilitation program", you name it! It was totally insane!

I think "perfection" was invented by the Devil himself. By the way, to remove any confusion, the word "Standard" never meant "Perfect". It was just a degree of quality expected for a specific purpose.

If someday we want to stop auditing for good, and prevent auditors to audit, let's invent again "auditing perfection" as a required standard and let's really enforce it with bayonets. That day will be the doom of all what we create today.

Be alert because one day, when Ron will be gone, someone will try this one again. Let's be alert to this perfection stuff. A really nice implant!

Didier

Instructor

ABOUT PERFECTION

This is a very important topic because “perfection” and other group aberrations heavily enforced have brought about the failure of Scientology 1.0 and wide public disrepute. “Perfection” is a trap as a group philosophy.

Here is an excerpt of a recorded conference of LRH of 12 June 1961, *E-METER ACTIONS, ERRORS IN AUDITING*.

“We all make mistakes. I can make mistakes, you can make mistakes, everybody can make mistakes. The trick is to be right a majority of the time. Most of the time, be right. Don’t ever try to be 100 percent perfect. Just try to be right most of the time; and boy, you’re batting so high above the national average that you really succeed, see.

“A lot of people go around with total perfection, you know? They can’t get anything done because, well, it wouldn’t exactly be right.

I had a guy like this on board a yacht one time. And he managed to try to burn the boat down a couple of times and I finally decided I’d better send him ashore. I wasn’t around. He was just a boat guard, see. But he would start monkeying around with washing a bulkhead, and he would get into a frantic state about the bulkhead, you know? And you’d go into the yacht and you would find this bulkhead has been washed. And he’d say, “Well, no. No, not yet. I’m not finished with it.” And you’d happen to come back a couple of days later and this bulkhead is still in the process of being washed.

“And a week later the bulkhead is still in the process of being washed.

“And you say, “What in the name of common sense is going on here? You’re washing one bulkhead!”

“He said, "Yeah, but it’s not clean yet." you see, his idea that if he did anything it had to be absolutely perfect. And if it wasn’t absolutely perfect, why, then he couldn’t just leave it.

“You’ll find artists down in Greenwich Village – they’ve got canvases around that are two-inches thick with paint, because they’re trying to paint the perfect picture. And they’re trying so hard to paint the perfect picture that they never paint a picture!

“It’s good discipline sometimes for yourself, that after you’ve done a sketch of something or after you’ve planned something out – It’s actually good discipline – sounds weird, sounds anti any training you have – of just say abruptly, "That’s – that’s finished and that’s complete, and that’s the way we’re going to do it", and never work out the final details. You know, and say, "Well, we’ll do it that way." Just to teach yourself that not everything in the world perishes because you left out one little tiny detail on something.

“Now, people get too panic-stricken at making a mistake. And they get so panic-stricken at making a mistake they become unreasonably tense and unreasonably upset about learning the right way to do something and they can’t relax. You understand?

“So, if they figure anything is worrying them this hard, then it’s very easy for them to go over the borderline and just start insisting nothing get done.

“And there’s a very thin line between total perfectionism and accomplish-nothing. That’s a very thin boundary. And it is very, very easily crossed.”

L. Ron Hubbard

END PHENOMENA AND COGNITION

In New Era Scientology, the subject of EPs is simpler than it looks at first glance. Especially in solo, you don't have to understand the various reactions of many different preclears. You have only one preclear – YOU. And believe me, this is a luxury. Because when you understand that preclear that is YOU, and how this preclear runs on the meter and generally in auditing, then it is easy to perceive when there is a cognition or when you are about to cognite, and when you have the full EP of a process.

Often, it looks that way – you are running your process and suddenly you feel something is blowing; you feel lighter, or you feel with more space or it seems you moved out of your body or you as a being is bigger than your body. Sometimes you verbalize the cognition, a discovery, the understanding of why something was in a certain way, or you feel you gained a new ability or you lost a barrier or mental inability – it can be anything. Sometimes you can't express the cognition as there are no words for it. The fact of something having blown away and the needle becoming very loose on the meter, BDing, rising, moving back and forth slowly or smoothly on the dial, BDing again, etc.

This is something you will have to get used to it and observe for yourself. You also will feel that the process is ended and that you don't feel it is right to continue.

Below, you can find some definitions from the Technical Dictionary of Tech 1.0.

AS-IS: to view anything exactly as it is without any distortions or lies, at which moment it will vanish and cease to exist.

COGNITION, 1. as-is-ing aberration with a realization about life. (HCOB 26 Apr 71)

2. a pc origination indicating he has “Come to realize.” It’s a “What do you know, I . . .” statement. (HCOB 14 May 69)

3. something a pc suddenly understands or feels. “Well, what do you know about that?” (HCOB 25 Feb 60)

Abbr. Cog.

END PHENOMENA, those indicators in the pc and meter which show that a chain or process is ended. It shows in Dn that basic on that chain has been erased and in Scn that the pc has been released on that process being run. Any Dn auditing below power processing has four definite reactions in the pc which show the process is ended. (1) floating needle, (2) cognition, (3) very good indicators, (pc happy), (4) erasure of the final picture audited. The 0 to IV Scn end phenomena are (1) floating needle, (2) cognition, (3) very good indicators, (4) release. (HCOB 20 Feb 70) Abbr. EP.

Below are some examples of different EPs, depending of what you are expecting. This is an excerpt from HCOB 15 Nov 18R New Era Scientology Processing Commands.

The procedure can be continued until:

a Minor EP (F/N, a small self-realization, and V.G.I's);

EP (F/N, with a cog related to the subject with some resolution, and V.G.I's);

or MAJOR EP (F/N, with major realization of the subject being run, the achievement of Universal Basic with complete certainty of resolution, and V.V.G.I's).

Ultimately, we are aiming for the latter, but the rest will do when faced with time-constraints or other circumstances. An EP can occur at any point in this procedure and if it does that is the point to leave off. Unless it is a minor EP and there are no barriers in auditing towards a MAJOR EP.

VGIs means Very Good Indicators (pc happy). VVGIs means Very, Very, Good Indicators (meaning you feel really to the top).

That's all.

You have the last part of your auditing cycle of action. Up to you to familiarize yourself with it.

I suggest that you begin your auditing. Make sure you drilled enough the solo assessment drill so that you can easily do it without having to think about it. You are going to use it a lot.

You'll see that your needle will move up and down and sometimes will get tight and sometimes will get looser.

You will find different HCOBs on the subject of cognitions and End Phenomena.

I suggest you start auditing to get the reality on how it goes. Then read the bulletins to get the theory and to improve your own technique.

In the next module you are going to audit the various techniques of New Era Scientology in the order of discovery.

Good luck! And have fun!

Didier

Instructor

RELEASE, OVERRUN AND REHABILITATION

It is not really a concern in New Era Scientology because the purpose is not a release but an erasure, a total resolution. However, it is good to know about these data to understand the next HCOBs.

In Tech 1.0, apart from New Era Dianetics, all other auditing processes were designed to alleviate the charge. It was removed temporarily. This was the release. The charge was not erased but sent away.

What was happening regularly is the phenomenon known as overrun. The process was run too long, after the release.

The preclear would feel it and often was protesting on continuing the same process.

There were indicators like the Tone Arm going to the roof and the needle becoming totally stuck – really a mess.

There was a procedure to remove the charge due to overrun called Rehabilitation or Rehab.

Basically, the rehab was putting back the attention of the pc to the release that was overlooked. Doing so, he was spotting the point and usually, the win and release was coming back to life and the TA going down with a floating needle.

I mention the point so that you learn to spot when the charge has blown so that you don't find yourself continuing to run what has gone.

And if you do, it is just easy to go back in the worksheet to notice where the trouble started and going back to the point where the charge has blown. Or you can just remember the point.

When your cycle of action is complete, it is complete. Spot it and don't go beyond.

Just for you to know.

Didier

Instructor

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COGNITIONS OF A DIFFERENT SORT

Cognitions have always been one of the essential factors in processing, but they have always varied case-to-case and based upon what is being run at the time. There is a possibility that a being's overall theta endowment may play a role in determining their quality as well.

Now, while the revelation of spending an entire life forgetting to put dirty socks in the clothes hamper can be considered to be a valid self-discovery — it is not a very far-reaching or particularly relevant one.

There are these types of cognitions, and then there are those that are directly related to the process and subject that one is running. Which are the most important and relevant of the two types of cognitions by far. For instance, “Oh! That’s the reason I have been terrible with communication all my life!” while being run on Grade 0.

With the discovery of infinity procedure, this is no longer a liability. Whatever difficult a pc or Pre-OT is having while being run on this

procedure, usually causes a cognition on the exact reason why that particular difficulty is persisting, or why it occurs in the first place.

That is what we are aiming for in this type of processing. A stable cognition that relates directly to the cause of why something is persisting and occurring in present time.

Almost point-for-point with this procedure a person that we are auditing cognites with each command. So, if we are searching for and aiming towards the larger picture of why difficulty is occurring in the first place — and the procedure is stopped at the first cognition — good progress will not be made.

Oddly enough, this even applies to cognitions that have been viewed at some point in auditing, but never fully resolved. It is believed to be a result of not pulling these postulates in the first place and not having gone basic enough — that is to Universal Basic (the first time it occurred in this universe or another).

When applying this procedure keep one eye open to ensure that the person you are running is cogniting correctly. It produces the best results.

L. RON HUBBARD

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as a pilot process
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*IT IS RECOMMENDED THAT THIS BULLETIN BE INCORPORATED INTO ALL
AUDITING PRACTICE AND PROCEDURE — UNTIL FURTHER NOTICE*

SUBJECTIVE COGNITIONS

It is of fatal importance to ensure that a pc has a subjective-cognition — in conjunction with — every single end phenomenon in Scientology and Dianetics.

I cannot over-emphasize this point enough — as making this mistake — is as bad as putting a gun to a PC's head — and pulling the trigger.

They will not only fail to receive any case gain — but their case will become markedly worse — as time progresses.

What is meant by a subjective-cognition?

Simple — it means that a PC establishes a subjective reality between his cognition — and a present time difficulty — based upon the subject matter of a processing session.

If problems are being run in session — the pc will have a direct cognition on why they are having a problem — or that *particular* problem.

When communication is being addressed — a pc will have a cognition along the lines of — this is why they had difficulty with communication — or communicating on a given subject.

It is a direct A to B — or cause-and-effect — cognition.

From something that occurred along the whole track — to what is affecting them now in present time.

It is almost unnecessary to state this — and it was always implicit in auditing anyway — but there are a surprising number of individual authors who do not understand this thoroughly.

I have seen an auditor call a communications grade completion on a pc — who originated that they were hungry — and their needle happened to be floating.

So — always ensure that your PC's subjective reality — is directly proportional to — the cognition that they are having — and it is on the applicable auditing subject.

To not do so — is a great disservice to them — and will only cause more harm than good.

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*THE FOLLOWING IS THE MOST WORKABLE FORM OF AN EP FOR NEW
ERA SCIENTOLOGY*

PHYSICAL UNIVERSE END PHENOMENA (P/EP OR P-EP)

The end phenomena of New Era Scientology — has been established and observed to be — F/N, V.G.I.'s, EXTERIORIZATION, and SUBJECTIVE COGNITION.

In that exact order.

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OBJECTIVE END PHENOMENA

Scientology has now gotten into an area of technical application so refined that we are capable of producing OBJECTIVE END PHENOMENA or OEP's.

A phenomena that can be universally and uniformly observed in others would be an End Phenomena that far exceeds individual and subjective reality on something.

An EP with a corresponding ability gained that exists in the physical universe and is not just alive in the mind of the being itself.

This has a lot of ramifications because it means that we are starting to embark upon a journey that can only culminate in the discovery of all the abilities that will make things such as Extra Sensory Perception and telepathy possible.

Therefore, it is more appropriate to refer to such a phenomena as an Objective End Phenomena. It is one that can be observed and brought about by processing in each and every individual uniformly. Without major variation from case to case.

The only consideration we have in whether or not someone has achieved an OEP is where or not they can *physically* demonstrate the ability gained of a process, rundown, or level.

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OBJECTIVE END PHENOMENA – PART TWO

There are a few things that should be added regarding what was written in HCOB 11 JANUARY 2020 about **Objective End Phenomena** and how it applies *subjectively*.

The way it works is like this.

Normally an auditor will have a PC in session and would be running a process until an F/N, COG, and VGI'S is achieved.

At which time the auditor would then indicate to the PC that the needle is floating on the meter and it was time to end session.

The only problem with this is it appears over eighty percent of the auditors today do not ensure that a PC gets the postulates off of a case and are not making certain that the EP the PC is having is *conducive and relevant* to the process that is being run in session.

For example:

We have an auditor running a communications process on Grade 0 and upon the PC saying that he is hungry and needs a peanut butter and jelly sandwich the auditor indicates the F/N and calls the session.

If you think that I am joking about this I am not.

I have actually seen this happen and have gleaned it from numerous worksheets over the last few years.

AND THIS IS NOT A DAMN EP OR COG!

What it is a giant joke and a major flap on the part of C/S's and auditors for ever letting it happen.

Fortunately, I have made some new technological breakthroughs that have led to each and every Scientology practitioner being able to produce an **OBJECTIVE END PHENOMENA** in session.

From here on out *nothing* else should be used in calling a session except for the following.

And if you are a PC or an auditor you are a damn fool if you do not heed this advice.

I usually never allow my case to effect what I write but on this one point I will make an exception and say this:

If a person does not do this, they are a criminal, guilty of a High Crime, and deserve to be shot!

That is that.

It is so vitally important that if you fail to utilize the OEP you will not produce any long-term result in auditing and will only create a being that is temporarily free and will one day mock up their Reactive Mind again.

That is a fact.

The two major out-points that have been discovered in Scientology are the lack of using the full EP of Dianetics *in* Scientology processing (mainly pulling and asking for the postulate in session) and erroneously calling COG's and EP's.

The way to avoid this is to use the OEP in determining when to end off a session or a process.

It applies best to the use of Technique 0 but can be achieved with previous Standard Tech as well.

Provided it is integrated properly and the OEP is used instead of the standard EP.

THE OBJECTIVE END PHENOMENA

DEFINITION:

AN OBJECTIVE END PHENOMENA CONSISTS OF AN OBJECTIVE COGNITION, EXTRAPOLATION, AND A RISINGFLOATING-NEEDLE.

An **OBJECTIVE COGNITION** is one that can be *observed* by not only the PC but the auditor and everyone else as well.

You can see the thing. It makes sense.

It is what qualifies the Objective Cognition and sets it apart from the standard cognition.

It is an A to B type of cognition where the PC is able to see why what happened to them 800 quadrillion years ago (the known relative time-frame of all existence) has effected them along the wholetrack and in present time.

The Objective Cognition then usually leads to an EXTRAPOLATION which can best be described as “seeing the whole scene in front of one.”

In mathematical terms an extrapolation means to plot points on a line or graph in order to predict more numbers or data beyond what is known.

It works the same way with the mind here.

Once a person has had an Objective Cognition they can then see from A to B and are exterior from all of the incidents and the data in-between them.

As a result of having brought all incidents, data, and postulates into a perfect balance or equilibrium this exterior viewpoint is obtained with the ability to know all of the data associated with it.

So in the same way a person can predict data on a graph far beyond a certain point a being can also *know* beyond just the A and B points mentioned above.

It should be said that these points can be composed of any MEST or point of awareness along the wholetrack plotted against time.

Which brings one to the real meat and potatoes of the OEP and that is the **RISING-FLOATING-NEEDLE**.

It is exactly what it sounds like.

A Rising Needle that is followed by a Fall or Long Fall Blown Down and then a Floating Needle.

It is all three of these reads in order, combined, and on a repeat basis.

The needle will rise, rise, rise... Fall or Blown Down once or more times... then go into a floating needle.

It will do this time after time and you can ask any processing command or about any major running item and it will not do anything but follow this pattern.

What the meter is mechanically demonstrating is that a certain range of charge that is being addressed via processing has been optimized and aligned perfectly between two extremes of completely negative and completely positive.

Those are both no-games conditions and are not what is wanted or is optimum in life or the universe.

On the other hand.

The point of balance or equilibrium would be a static being's native position on a subject or two extremes.

It further means that all charge that is either positive, negative, *or static* has been as-ised fully.

There is a big misconception that because something has been as-ised we should somehow forget it or not be able to see that again.

That is a lie.

If we have totally seen something *as-is* we have full recall, command, and use of it analytically.

We have only erased the *abberative* or *unknown* aspects which have been converted to conceptual and analytical experience.

So when you see the needle rising, rising, rising, the PC's analytical mind is confronting other *new* masses in the environment in order to remedy the Havingness of losing so much charge or masses in session.

The PC will continuously and unconsciously pull in masses unless this is remedied by running Assimilation, Empathy, or Interchange processing.

You can also run SDS processing for the static being itself but either will work just fine to remedy Havingness.

This is why the Falls and Long Fall Blowdowns always follow the Rising Needle.

As a being unknowingly pulls in mass from the environment it then blows off residual masses and charge that was addressed in session.

A Floating Needle then follows these Blows and it will generally sway three to four times back and forth before it begins to Rise again and repeat the whole process.

Two things can then happen here.

The auditor running a process can then remedy havingness until the needle goes null or end off session and let the PC's own bank sort it out of its own accord.

It will occur outside of session.

This is generally recommended as the life and livingness around the PC will dictate what they need and want and that is what they will pulled in on themselves.

The only time this would be ignored is in the circumstance of repairs or some sort of similar action.

The PC can then be run and have their havingness remedied and there will be no chance of *any* residual case restimulation.

To sum all of this up the Objective End Phenomena is an Objective Cognition, Extrapolation, and a Rising Floating Needle or **R-F/N**.

From here on out there is no other EP that is aimed for except this in determining when and where to end off a processing session.

This also applies to all major end phenomenons such as on the Grades and Pre-OT levels.

It is a high crime to do otherwise.

For the sake of yourself, your PC's, and Scientology. Do not forget it!

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Theory

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THE LAW OF UNIFICATION

It can be described as follows:

AT ANY POINT IN TIME WHERE A PERSON OR AN OBJECT (OR MULTIPLE PEOPLE AND OBJECTS) HAVE A MUTUAL IMPACT IN COMMON — THAT HAS ENOUGH FORCE TO PRODUCE ANY PAIN, UNCONSCIOUSNESS, OR DISCOMFORT — THERE IS A POINT — IF ONLY FOR A FRACTION OF A SECOND — WHERE ALL OPPOSING FORCES WILL EQUAL ZERO — AND A TOTAL EQUILIBRIUM OR BALANCE WILL OCCUR.

SIMULTANEOUSLY — CREATING A STATIC FORCE THAT HAS A COMPLETE *ABSENCE* OF MATTER, ENERGY, SPACE, AND TIME — BUT IS INFINITE — AND HAS ALL THE *POTENTIAL* QUALITIES OF MATTER, ENERGY, SPACE, AND TIME.

(ALSO KNOWN AS MEST.)

THEREFORE — FOLLOWING THE *LAW OF CONSERVATION OF ENERGY* (THE THEORY WHERE NOTHING IN OUR UNIVERSE IS DESTROYED BUT JUST ALTERS ITS FORM AND BECOMES SOMETHING ELSE) THE DESTRUCTION OF ANY MEST WILL FOREVER EXIST —

IN POTENTIAL — AS A STATIC THAT PARALLELS — AND CONTAINS — ALL OF THE INITIAL FORCES OF THE MOMENT OF THE ORIGINAL IMPACT.

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THE INVERSION PRINCIPLE

There is another principle that corresponds to the Law of Unification that I have been cooking up — but was unable to release until now.

It is the Inversion Principle and can be stated as such:

Any unit of matter, energy, space, time or awareness — once created or destroyed — simultaneously and instantly creates a negative potential of one unit of matter, energy, space, time, or awareness — that is directly proportional to the original unit at its moment of creation or destruction.

This seems to be the very mechanical means of aberration itself — that in having created or destroyed something we have to compensate for that somehow — and in some way.

And there is going to come a time when we cannot — as spiritual beings — keep pace with this and bam!

We become the cause of our own effect.

Pretty simple — really.

You burn a log — so now you have to worry about replacing that log or you will freeze to death.

You go about this for 50 years and one day forget to chop wood to replace what has been used — and you freeze to death that night!

I don't know what the applicable means for countering this are yet — but once we do — it will be a wonderful tool.

Although it is an inherent part of all cycles of aberration.

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HCO BULLETIN OF 20 DECEMBER 2018

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INTELLIGENCE AND THE ASSIGNMENT OF SIGNIFICANCE IN DIANETIC AND SCIENTOLOGY PROCESSING

I believe that after all of these years I can adequately answer *why* all form of Dianetics and Scientology processing work. Conversely, this would theoretically also explain at what point that processing breaks down and does not work so well.

FOR ANALYTICAL THOUGHT TO TAKE PLACE AND AN ASSIGNMENT TO OCCUR A SIGNIFICANCE *MUST* BE ASSIGNED TO AN UNKNOWN.

You may notice that this is one of the rare times in my writing I have used the word *must*. I have done so to stress the importance of the role that this small little datum plays in all of what we do.

No matter what type of auditing is being delivered the additional step of merely asking a PC “How would you word that?” appears to have the effect of increasing the power and the efficiency of processing by 80%.

Anything that cannot be viewed is an unknown, and it will remain that way until it is viewed and a significance is assigned to it that is based upon the reality of the person viewing it.

Roughly 95% of the universe is composed of dark matter and energy while only 5% of what we term as matter comprises the rest. It appears that this also corresponds to mental mass and energy as well, meaning that 95% of our awareness and potential exists as anti-matter or a black matter that we have just begun to tap into.

It is in this state because it is an unknown and it is only necessary to assign significance to it for us to increase our awareness level.

So if a guy is being audited that has been hit over the head with a rock, it is important to ask him how he would word what has occurred to him. While in just mechanically going through it, he may say he was hit over the head with a rock, while on further inspection by query from the auditor, he may say that he was struck with a “stone.”

This one little inaccuracy is the make-it-or-break-it point and is the balance between significance and havingness that makes any process work.

Give it a shot, and you may be amazed at the results. I have recently incorporated this principle into a series of Expanded Grade V processes so that anyone may see for themselves in the field.

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Technique 09

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HCO BULLETIN OF 2 MARCH 2019

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SCIENTOLOGY 09 — INFINITY TECHNIQUE — NEGATIVE PLUS-MINUS PROCESSING

What you are about to read is the single most powerful and far-reaching form of processing I have ever developed. It is the full accomplishment of what I had attempted to do with Infinity Procedure, and that is to develop a uniform method of auditing that would apply to all case levels and auditors — no matter their training or case level.

It is based upon certain factors that until approximately ninety days ago were completely unknown to myself and the rest of the field. They include the Unification Principle, the behavior of a static above tone 40, and the understanding of the other half of the tone scale itself.

Another important factor is that I now know how to uniformly audit above or beyond a floating needle, which unbeknownst to myself and many others, was an actual liability in auditing. Apparently, this was because most auditors in the field failed to realize that a floating needle only indicated charge key-ing out and not fully as-ising or erasing.

Which means that not only were things keying back in on the majority of cases but scientologist were beginning to mock up their entire reactive mind again — albeit slightly different than before but more insidiously.

Before you get all out-of-sorts about this, please realize that it has a simple solution with this new form of processing and does not mean that everybody is going to have to retread and retrain themselves.

THE TRUE ROUTE TO OT

Armed with this new data we now have a form of processing which I will be referring to as Negative Plus-Minus Processing until further notice.

The simple theory behind it is that you take something that is unwanted — anything at all — and then you discover whether or not it is considered to be positive or negative in the viewpoint of the pc or pre-ot. Once that is accomplished, we then ask them for the opposite of what they said was either positive or negative, which causes it to discharge. At which point they are usually F/Ning on the meter — but we do not stop there.

We then ask for something that is positive and negative, alternately, until a blowdown occurs and the needle goes null. There is no ep, there is no cognition, and there is no floating needle to be seen anywhere in sight. It is an entirely different form of an ep, and the pc or pre-ot will have raw ability returned to them instead of a simple realization.

Now, this may be difficult for some to accept because it is slightly contrary to what we normally do in auditing, but you are free to see the results for yourself.

In personally running this on myself — within two one-half hour sessions — I had my complete native writing ability restored, amongst selective recalls of last lifetime, which were up until this point completely lacking.

So believe me when I say that this is some dynamite stuff that can change your life beyond anything you have ever seen before.

In all of my years of doing this, I have never seen anything like it.

So now let's get into the actual full theory behind this: so that we can ensure it is run properly in the field.

HOW THIS FORM OF PROCESSING IS USED

What you need to understand from the outset, is that there is no rote way to utilize this form of processing and it is such a far-reaching and all-encompassing technique, that it is more of an art form than anything else.

Which I must say, does quite remind me of the earlier days of Dianetics where our auditors actually had some tact and skill that they utilized in an auditing session — instead of doing training routines.

In any event, this technique can be utilized and incorporated with any former or valid form of processing, command, or procedure.

It will be up to you to use judgment and discretion when choosing when and where to use this technique. It has the potential to be utilized anywhere on the bridge as long as it does not interfere with or detract from other major bridge actions.

We start with any reading item or major process and then check the pc or pre-ot for interest.

Then you simply query whether or not they consider this to be positive or negative and use it as a major running item.

It is important to know that when checking for reads on the meter you use both the suppress and invalidate buttons. In addition to this, there is a new button that we will be utilizing, and it is “Static.”

So, after you check for suppressed or invalidated you then ask, “on (whichever item) has anything remained in static?”

If you get a regular read that is great, then you will just proceed accordingly, but it should be noted here that if something is remaining in static the needle will be floating and this is not what we are looking for. This is indicative of charge remaining in an incident or on an item above tone 40 on the tone scale, and thus it does not read but only has become keyed- out and was never run in the first place.

This ties into something I mentioned approximately six months ago on how we had never actually run our own static case before. It is difficult to run as you have to use a collection of surrounding factors and indicators to determine if you are as-ising static charge or not. Meaning, that theoretically there are forty additional points on the tone scale that exist as pure experience which are representative of assimilation, empathy, interchange, and awareness — which is composed of all three combined.

This data can be located in HUBBARD COMMUNICATIONS OFFICE BULLETIN APRIL 2018 REVISED AND REISSUED — ASSIMILATION — EMPATHY — INTERCHANGE in part and will provide the basic understanding of the function of a static above tone 40 on the scale.

To bring it back to our example and how to run this in session — once you have a read and have established with the pc or pre-ot whether or not it is positive or negative and they have interest in running it — simply ask them for the opposite. So if it was positive from their viewpoint ask them to “tell me something negative about that” where if the response were negative you then ask, “tell me something positive about that.”

You continue this until a BD F/N is achieved and very good indicators are demonstrated. At which time, you then ask for both positive and then negative things about whichever item is being run until there is another BD and the pc or pre-ot displays extremely good indicators.

Now, this is the important thing to note that when the needle blows down upon asking for alternate positives and negatives, the needle will be seeing to be *one hundred percent* clean and rising to the left on the meter. It will be a clean and null needle without a single hitch or start in it.

So, for the purposes of Negative Plus-minus Processing, a floating needle can be considered to be a “static-fall” and null needle directly after a BD is run could be considered to be a “static F/N.”

To sum this all up. Take any major reading process or item and find out whether or not it is considered to be positive or negative from the perspective of the person you are auditing and then you ask them to tell you something that is the direct opposite of it until a blow BD F/N occurs.

You then ask for both positive and negative things about the major reading item or process until a BD Null occurs.

There will be extremely good indicators, and you will not fail to notice the difference between this type of ep and a standard one.

THINGS THAT YOU CAN EXPECT TO ENCOUNTER

I do not want to disillusion you because this form processing is so powerful that it can be a little bit rough at times — especially if being done solo but a lot of that can be avoided if one assigned plenty of significance as they go along in a solo session.

When being delivered, I have not seen too many liabilities; however, some uncomfortable somatics, emotions, and other masses have been known to key-in while running this.

We used to always say, “when in doubt remedy havingness” and that is just as true today as it was then.

If you run into any difficulty with this processing, then ensure that you remedy havingness and you have discovered someone’s particular havingness process by utilizing the pre- sessions if you are auditing another.

I have found it helpful do it after every few items that have blown as well as before ending off a session. It will prevent the individual who you have just given a session to from going out and sucking in unwanted masses and seedy characters — I have seen them come out of the woodworks on people after doing this process.

You can see this occurring on the meter every time something blows down and erases statically because the needle will begin to rise to the left and not come back in the other direction while the TA will be slightly below the clear read for that individual.

It is because they are sucking in masses trying to compensate for what they have just blown in session.

It is important to note this because another good thing that you can expect is that between sessions your pc or pre-ot will stay completely keyed-out and also begin as-ising additional masses on a large scale between sessions. Which means fewer repair activities overall and not having to be largely concerned with things such as Ruds and ARC Breaks.

Also, you should hat them on an objective version of their particular havingness process in case they do suck in any unwanted masses

between sessions. They can then remedy their own havingness which will ultimately cause these to blow as well.

CONCLUSION

As to the rest, it will be up to you and your tact as an auditor to apply this new technique in the field. Experience and diligence will uncover any further fine points on running this, but as it stands, it is a highly workable form that produces unheard of results.

Please use it to the best of your ability and to the benefit of yourself and others.

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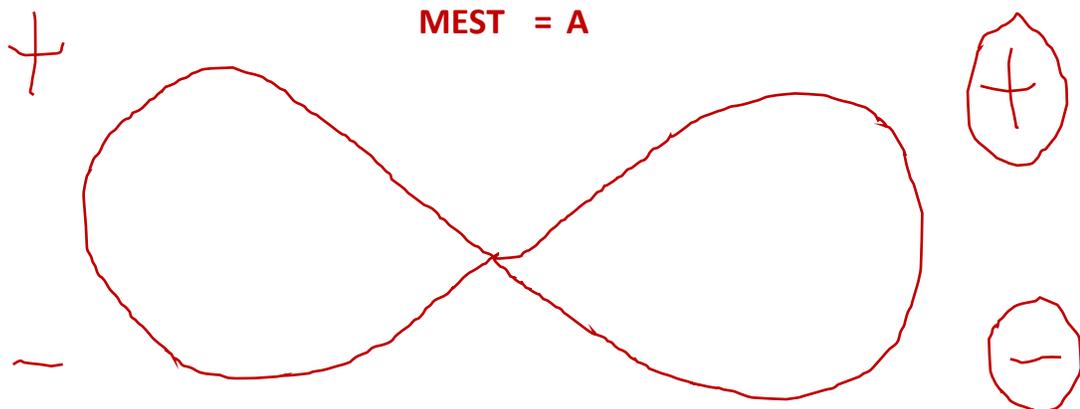
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*ADDITION TO HCO BULLETIN OF 2 MARCH 2019 SCIENTOLOGY 09 —
INFINITY TECHNIQUE*

ADDITIONS TO TECHNIQUE 09

Alright — in the process of applying Technique Infinity on a cross selection of all types of cases — there are a few refinements to take notice of. I have personally found the following commands and methods for running the technique to be the most workable, far-reaching, and productive of the greatest case gain.

Below — is a diagram that will help you to familiarize yourself with these commands — and to keep track of them on your worksheets as you are processing your PC's.



MEST = A is an acronym for matter, energy, space, time, EQUALLING awareness — and is the bracket that is utilized for each of the four points on this diagram. The two on the left-hand side stand for positive and negative — while the two on the right-hand side that are circled — stand for static and anti- static (static that is NOT there or present).

So — after establishing whether or not an item is positive or negative per HCO BULLETIN OF 2 MARCH 2019 SCIENTOLOGY 09 —INFINITY TECHNIQUE — simply start with the opposite (for instance if the item was positive then begin with a negative) and then ask for what positive or negative matter, energy, space, time or awareness is connected to the item or incident being run.

Then simply follow the lines of the infinity symbol on the diagram — and run the static opposite. In this case — since negative was run first — what static MEST = A was connected to the incident or item. Followed by what static MEST = A was *not* connected to the incident or item — and finally ending with positive MEST = A that was connected to it.

This is continued until the full EP is achieved that is outlined in the above HCOB. It is usually only necessary to go through this entire bracket once to do so with each individual item — but on occasion — it can take two or three.

TECHNIQUE 09 (A) COMMANDS

The commands for the above diagram are as follows:

POSITIVE:

What positive matter is connected to that?

What positive energy is connected to that?

What positive space is connected to that?

What positive time is connected to that?

What positive awareness is connected to that?

NEGATIVE:

What negative matter is connected to that?

What negative energy is connected to that?

What negative space is connected to that?

What negative time is connected to that?

What negative awareness is connected to that?

STATIC:

What static matter is connected to that?

What static energy is connected at that?

What static space is connected to that?

What static time is connected to that?

What static awareness is connected to that?

ANTI-STATIC:

What static matter is not connected to that?

What static energy is not connected to that?

What static space is not connected to that?

What static time is not connected to that?

What static awareness is not connected to that?

TECHNIQUE 09 (B) COMMANDS

The following commands are utilized to address the composite case:

(Note: These commands are for an auditor auditing a pc. In solo, you would just ask the commands to the being.)

What are you trying to accomplish?

Can you locate another separate being that is connected to _____?

Ask them **“how are we connected?”** (Multiple times if necessary).

Ask them **“what have you been doing to me regarding _____?”**

[TECHNIQUE 09 – A Is run on the item in the previous step. With the commands being asked of the being via the pc.] (In solo you run Technique 09-A directly on the being by telepathy).

Are you now willing to help me with _____? (Original item).

If necessary — this is gone through multiple times until the being is in full agreement with the pc and is willing to help them.

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FURTHER ADDITIONS TO TECHNIQUE 09 TECHNIQUE 09 – C

The Methodology and Technique for Handling Direct Physical Universe Charge — and Terminals

Due to the whole-scale application of Technique 09 over the last few months — I have made one small amendment — and have added an additional portion to — the procedure.

This addition to the procedure — is Technique 09 – C.

This is done in a concerted effort to make this whole entire procedure — all three parts of it (Technique 09) — as easy to understand and run as possible.

The minor addition — is that instead of running plus and minus with any version of the procedure — it is being replaced by running black and white.

Instead of running and asking for a positive — you simply have the pc turn whatever they are looking at — or viewing — white

And instead of running and asking for a negative — you have the pc turn whatever they are looking at — or viewing — black.

This is done to account for lower-level gradients — and to make it possible to access the data — and perceptions — that are necessary to then run the other portion of the procedure on an incident.

Which is essentially running off postulates at a higher level on the tone scale.

What we are doing here — is taking an incident and running black on white on it — until all of the data blows in to view that is necessary — to pull the postulates from it.

Bringing the incident up through the higher levels of the tone scale — and in the process — the static-band.

This inadvertently causes a pc to spot the point of equilibrium within each incident — and as-is it fully.

That being said — some new phenomenon and data has come to light — in the process of running this.

Which gives insight on the reason why so many cases have had difficulty in becoming OT.

Namely — obtaining exteriorization with full perception.

It appears — that this is a direct result of being condensed as we come down through the tone scale.

As a static — at the top of the scale — we can be considered to be omniscient and omnipresent.

Then — as we begin to make our own postulates and put out our own space — via dimension points — we gradually begin to mix-up and misidentify with — the postulates and dimension points of other beings.

Causing — what we consider to be a composite case.

This closely monitors the tone scale, be-do-have triangle, and all other relevant Scientology phenomena — at that case level.

It is a progressive and gradual reduction in awareness — and ability — to have things.

With the belief — that the being is now a part of this collective whole or game — when in reality — they are separate from it — and always have been.

This state is not quite as severe as being located within a body and reduced down to that singular viewpoint — but it does come with its own trappings and difficulties.

After a being has identified with a game for so long — it begins to become sympathetic — for certain terminals and things — especially bodies.

At which point — the being then fully becomes — and identifies with — a body.

This is just a brief overview — and is not meant to cover all of the individual and minute details — but will give a general idea of how this occurs.

Demonstrating — that there are three degrees of charge — that affect us within the physical universe.

They are first-person charge, second-person charge, and third- person charge.

More accurately — being labeled case, composite case, and physical universe case.

The important thing — is whether or not a pc has the raw ability to confront these areas of a case.

This seems to be the only determining factor on how you program — and run — a case.

While taking into consideration — what the individual wants to handle.

There are also different degrees of case gain — and wins — that correspond to these different areas.

With progressively more gain — as you go up through the three.

Now — we already have procedures that cover the first two with Technique 09 – A and Technique 09 – B.

I will be presenting the third here now — Technique 09 – C.

The sole purpose of this procedure — is to directly address physical universe charge — and terminals.

In a way — this will be very familiar to the technology that can be found in The Creation of Human Ability — but is catered towards infinite case gain — and application.

TECHNIQUE 09 - C

First — it will be necessary to present a couple of new definitions here — but they are very basic and intuitive.

NODE A singular unit — or terminal — of matter, energy, space, time, or awareness — within the physical universe.

These can be individual particles — or a whole collection of them (in the case of the formation of an engram or facsimile).

NEXUS A collection of two or more nodes within the physical universe — that are grouped — and classified — within the same category.

For instance — a collection of MEST – A nodes — would be a nexus.

Not a collection of mixed-and-matched nodes — that are composed of MEST - A.

Now — you can use the following command in step one of this procedure — or you can incorporate any major grade process — or question — as a substitute.

“What about yourself — or the universe — would you like to handle?”

“Can you locate a nexus of matter, energy, space, time, or awareness — that is connected to that (running item)?”

“Is this a nexus of matter, energy, space, time, or awareness?”

“Can you locate a node — that is connected to this?”

At this step — Technique 09 – A commands are used — to as-is — the node obtained from step four.

Step four — is then repeated until there are no more nodes that are connected to the nexus — in step two — and the nexus has as-ised.

This is — of course — by no means a rote procedure — and this will take a lot of tact on the part of the auditor — to pull off.

But — once you do — you cannot mistake the case change and end phenomenon of this procedure.

In auditing this procedure — I have seen a nineteen division LFBD on the meter — which I have never seen before.

What you want to do here — is query the PC and discover a nexus that is connected to any major running item — that has charge — and then run every single individual node — that is connected to that nexus.

Utilizing Technique 09 - A.

Keeping in mind — that positive and negative — have now been replaced by black and white running.

Now — a few additional points.

I have discovered — an entirely new end phenomenon — by auditing with this procedure.

I will be writing it up in a separate bulletin — but will provide the basics of it here.

Never allow a PC to walk away from a session — having cognited — WITHOUT a subjective reality on what has just been run!

This means that every single time — you must be absolutely certain that you allow a pc to cognite — with a direct correlation and reality — on what they are running.

For instance — if the process Remember Something is being run — the only cognition you let the pc off the hook with — is one in which they

originate that this is the reason why — they have been having difficulty with their memory.

Same cognition — but with a correlation — to direct cause-and- effect.

With all the data I have seen for sessions on this procedure — a full EP occurs — once the incident that keyed-in the difficulty or item — is discovered.

There is usually one incident that is in present time — another that is along the wholetrack — and one that can be found in the Universal Basic — or Incident Zero area.

The data on Incident Zero — and how to run it as of this date — can be located in **HCO BULLETIN 16 FEBRUARY 2019 — THE OTHER SIDE OF THE VEIL**

The PC having originated — that they have exteriorized from the incident, terminal, or charge — that they are running.

That is just how it sounds — it means that they have fully disconnected — and exteriorized from —whatever they were interiorized into.

This is usually accompanied by stating — that they now have the capability of seeing the whole sequence of events — or the three incidents mentioned above — laid-out before them.

This all still accompanies a floating needle — but the major factor here is — that cognitions are replaced by subjective-cognitions.

Whether this applies to the whole entire Bridge — and the rest of the technology — is yet to be seen — but the upside of concentrating on subjective-cognitions — is that we can never again mistake a true end phenomenon.

Locate a nexus based upon a major running item — then run off all the nodes that are connected to it — until the full ep mentioned above — with a subjective-cognition and exteriorization — is achieved.

And you will knock some tops off!

I cannot begin to go into the depth — and reach — that this form of the procedure has — as I would be here for the next thousand years trying to explain it to you — but am more than happy to let you find out for yourself.

Though shortly — I will be writing another book on all of the theory — that underlines this.

In the meantime — use this to make some noise.

A lot of it!

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HCO BULLETIN OF 7 JULY 2019

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This version of Technique 09 — as of this date — is considered to be the final version of the procedure and is to supersede all other versions.

NEW ERA SCIENTOLOGY RUNNING BY CHAINS

Technique 09 — Revised and Reissued

Alright — so I have finally managed to work out all the kinks with Technique 09 — and reduce it down to an easy to use and workable procedure for any level and degree of case.

BLACK AND WHITE

Given the recent discovery that the whole entire universe is in essence — an electronics incident and implant — then the first step of any form of this procedure is to run black and white.

It is the first thing that you will want to do.

You simply have the individual that your auditing turn whatever they are looking at — or viewing — black and then white.

This is done back and forth on an alternate basis — until they go up through the tone scale and originate a postulate.

At times it can be observed that they will experience a somatic or effort which will then lead to emotion turning on and discharging — such as grief — up through hilarity to the origination of a postulate itself.

Although this can happen in whole or in part — the important thing to do is to get to the postulate itself — at which time the additional commands of Technique 09 (A), (B), and (C) are then used.

TECHNIQUE 09 (A) COMMANDS

“What matter are you connected to in this?”

“What energy are you connected to in this?”

“What space are you connected to in this?”

“What time are you connected to in this?”

“What awareness are you connected to in this?”

“What about this should not have been?”

“What about this should have been?”

“What is the point of equilibrium in this?”

TECHNIQUE 09 (B) COMMANDS

[IMPORTANT NOTE]

The following commands are not only used to address the composite case — but they are also used as a substitute and in place of the “another” flow.

Once a being has been located — or by using some variation of — “can you locate a sperate being that is connected to (major running item)?”

“Ask (them/him/her) what have you been doing to me because of this?”

“Ask (them/him/her) what matter are you connected to in this?”

“Ask (them/him/her) what energy are you connected to in this?”

“Ask (them/him/her) what space are you connected to in this?”

“Ask (them/him/her) what time are you connected to in this?”

“Ask (them/him/her) what awareness are you connected to in this?”

“Ask (them/him/her) what about this should not have been?”

“Ask (them/him/her) what about this should have been?”

“Ask (them/him/her) what is the point of equilibrium in this?”

TECHNIQUE 09 (C) COMMANDS

[IMPORTANT NOTE]

The following commands are used as a substitute and in place of the “others” flow.

Once a node that is connected to a nexus is located.

“What physical universe matter is connected to this?”

“What physical universe energy is connected to this?”

“What physical universe space is connected to this?”

“What physical universe time is connected to this?”

“What physical universe awareness is connected to this?”

“What about this should not have been?”

“What about this should have been?”

“What is the point of equilibrium in this?”

THREE DIVISIONS OF EARLIER-SIMILAR

Any of the above versions of the procedure are run:

EARLIER SIMILAR (E/S) from present time to the basic-basic in the prenatal area.

EARLIER LIFETIME (E/L) any earlier and individual lifetime on the whole track — from last lifetime until the Big Bang.

EARLIER UNIVERSE (E/U) any earlier incident from the Big Bang to Incident 0.

The last is our ultimate goal with processing and New Era Scientology — as it is the Universal Basic area (where the individual Reactive Mind is formed) — and is the point where anything will As-is completely.

You get a major running item or incident — and then use the corresponding version of the procedure to handle that particular area of case — and then go earlier-similar, earlier-lifetime, and earlier-universe until a full EP occurs.

The same applies to composite case beings as well. They are run just the same as if they were in front of us — in an actual physical session.

The end phenomena of New Era Scientology is F/N, V.G.I.'s, EXTERIORIZATION, and SUBJECTIVE-COGNITION.

This always takes place in the Universal Basic area.

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HCO BULLETIN OF 7 JULY 2019

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THE THREE DEGREES OF CASE

There appear to be three separate degrees of case that have their own similar — but unique handling.

They also correspond to three individual sets of the Nine Dynamics (1-3, 4-6, and 7-9).

They are:

INDIVIDUAL CASE: this is all charge and case handlings from the first-person perspective — for example — engram running by chains.

COMPOSITE CASE: this is all the charge and case handlings from the second person perspective of another SEPARATE being — not to be confused with running Body Thetans or Clusters — but getting the actual subjective reality and data on another being's motivations for doing — or causing something.

Which in turn — will reveal our own interaction with this being — and the reason it affects our individual case.

More in-depth data can be found on this in HCO BULLETIN 13 OCTOBER 2018 — SUBJECTIVE-OBJECTIVE (SUB-O) PROCESSING.

PHYSICAL UNIVERSE CASE: this is all charge and case handlings from the third person perspective.

Each one of these degrees of case is handled with the versions Technique 09 (A), (B), and (C) — in that order.

INDIVIDUAL case is addressed with Technique 09 (A) from raw PC until a stable Clear (done by running engrams by chains with NEW ERA SCIENTOLOGY).

COMPOSITE case is addressed by running nothing else after Clear except Technique 09 (B) until this can be done so easily — until the physical universe begins to impinge upon the individual and key them in directly — without the mechanisms of the reactive mind and composite case.

PHYSICAL UNIVERSE case is then addressed using Technique 09 (C).

Not following this general guideline — and cross-mixing these case handlings — will only lead to overall and future difficulties.

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HCO BULLETIN OF 16 DECEMBER 2019

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TECHNIQUE 09-D – FOURTH DIMENSIONAL PROCESSING

This is exactly what it sounds like and is an improvement and advancement upon Technique 09-C.

With it, we begin to enter into an area of processing that is exterior to the physical universe (which is composed of four known dimensions) and time itself. So, do not be surprised if you end up with pictures or impressions that do not seem to have any time in them. This is normal, and they will be static because they are being viewed outside of the time stream.

That being said, this process does so much more. It has the ability to asis aberrations, charge, and chains of incidents that are an integral part of entire lifetimes and universes that we have existed as, or in, along the entire wholetrack.

Make sure that you remedy Havingness as an OT with the Assimilation-Empathy-Interchange process every time you do not feel so well, or after each session.

So much charge is blown off in the process of running this procedure that if Havingness is not remedied, it can happen that a PC will pull in the most Godawful things in to do so.

This can be avoided by causatively allowing the PC to remedy things with the AEI process.

1. Take any reading item or terminal and then ask **“How may cycles are connected to (item or terminal)?”**
2. **[“Over what period of time did this cycle occur?”]**

There is usually at least one or more cycles that are connected to a running item. Take the last cycle in the series (for example the third cycle if there are three cycles total) and ask **“Over what period of time did this cycle occur?”**

You take whatever comes up regarding time and there is no need to date and located. This is because the dates are so broad the time in them is only relative.

3. **“How times did (major running item) occur over (period of time from question number 2)?”**
4. **“How many other beings are you currently connected to that can assist you in as-ising all (number of times item occurred in question 3) times (major running item occurred)?”**
5. **“Ask all (total number of beings) beings to spot the (number of times the item occurred) points of equilibrium in (cycle number being run) and as-is them”**
6. **“How many cycles are still connected to (original item)?”**
7. **Repeat steps 2-6 on the next consecutive cycle until the number of cycles equals zero.**
8. **When the total number of cycles equals zero, run numbers 2-6 one more time, with the exception of number 5. On this command, substitute the (cycle being run) with (Incident Zero).**

To sum the process up. You take a major running item and find out how many cycles are connected to it.

Each consecutive cycle is then taken up and the total number of times the major time occurred during the cycle is found.

We then use the assistance of all total beings that we are telepathically connected with to as-is the number of times the item happened by instructing them to spot points of equilibrium that correspond to the total number of times the item took place over a given period of time in a specific cycle.

This process is repeated until the number of cycles equals zero. This means that a pc is now in the Incident Zero area, and it is necessary to point the beings they are connected to at the incident.

It will then fully as-is. That is all there is to it.

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Havingness

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INFINITY SERIES 13

TRUE STATIC

DEFINITION: 1. the state in which a Thetan no longer has a mind, a whole track, mockups, or remaining aberrations. He operates causatively in present time on a complete beingness, doingness, and knowingness basis with complete ethical and causative control over matter, energy, space, time, form, and event. **2.** OT 9 on both the training and auditing sides of the scientology bridge. **3.** synonymous with the original definition of a static - a being that has the full quality and character of static with infinite potential. **4.** theta (or thought energy) that closely approximates that of true source while retaining its quality and character; to operate, without reverting back to the source.

The work I believe is nearly completed, and we can now obtain quickly all that was an envisioned initially with the state of OT and more.

While there have been astronomical gains and wins with the subject and practice of scientology — a quick observation of the subject as a whole, and the players of the game involved, will show just how short we have all fallen off this mark.

This is by no means criticism or invalidation of any of you, and I would like to sincerely thank you all. For without your help in continuing my legacy there would have been no scientology for me to have returned to this life.

I have spent the last thirty years living on this earth watching, waiting, and gathering my strength so that I can finish the work that I started so many decades ago. The last two years of which I have spent in the research of finally and fully bringing the subject of dianetics and scientology to a relative close. Further, reducing it down to one single procedure that embodies the entire technology as a whole.

Infinity procedure and its three variations is a long way towards this ultimate goal, and I feel that it will not be too much longer before this goal is realized.

It can handle all levels of case and also repair or crack extremely difficult cases. Composed within this technology are the last few remaining mysteries of the entire universe in which we exist. Namely, the universal law and mechanism upon which this universe is built and continues to exist in present time and into the future.

The result of this procedure is to bring somebody up through clear to OT and the final state of true static. At which time, we have a free and causative being that can accomplish anything within this universe for themselves and others. How far-reaching this is I cannot even speculate at this moment in time — as more data and phenomenon has resulted in the application of this procedure than possibly the entire standard bridge itself.

So, use it well, and you will experience and see things you have never believed possible.

In closing, I would like to say one more thing to you all. Having begun to complete this work; I honestly do not know what is next for myself

— I have done this for far too long — but would like to ask a few things of you now.

Whether or not I am or remain, L. Ron Hubbard is not for me to decide and you owe me nothing at all. In fact, I have always felt it was my duty and obligation to do this, and it has always had little to do with myself despite whatever may have been said.

Last life I knew that my days were numbered and I ended up paying the ultimate price to create this lasting legacy. All I ask is that if you full heartedly believe in the philosophy that you continue that legacy.

For no person, group, entity or god, has the right to enforce that upon you or say that it is so. If it works for you, then it still works for you.

I had once stated and feared at the time that the war to end all wars would, in fact, be atomic in nature. We are at a pivotal time in humanity's history where the battle can still be won or lost, but this battle will not come via conventional means. It will be a war between ideals and what we believe in, and for the world to survive, that belief system must be scientology. It is the only workable system that we have.

While the world may look very bleak, do not become discouraged and never forget that in this game, you are no longer men and women but gods among men - and no one can slay a God.

WELCOME TO INFINITY.

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HCO BULLETIN OF 03 APRIL 2018 RC

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[PILOT PROCESS]

ASSIMILATION – HAVINGNESS FOR TRUE STATICS

Over the last four months and since the release of the Infinity Procedure something has become apparent that I have long suspected; there is a higher order of Havingness that exists for OT's — including what we now know as a True Static. In delivering IP and with others solo auditing it, a common complaint has been a drop in havingness and going slightly down toned if continued for an extended period of time. It is quite obvious that this was a lack of havingness — but by popular convention and Standard Tech to date, one is not run on any havingness process after clear.

So, this phenomenon was worth a second look and I have discovered the following:

HAVINGNESS + DUPLICATION = ASSIMILATION

The pertinent definitions of havingness are as follows:

HAVINGNESS 1. that which permits the experience of mass and pressure. 2. the result of creation. 3. the ability to duplicate that which

one perceives, or create a duplication of what one perceives, or to be willing to create a duplication of it.

But it's duplication. 4. ability to communicate with an isness. 5. the ability to conceive an is-ness and communicate with it.

Those for duplication are:

DUPLICATION 1. cause, distance, effect, with the same thing at effect as is at cause. 2. the flow of creation. Duplication is the process by which a thing persists.

A tentative definition for ASSIMILATION could be stated as:

ASSIMILATION 1. the process of taking in and fully understanding information or ideas. 2. The process of creating a concept or mock-up and flowing True Static energy at it, in order to cause it to persist and exist. 3. remedy of havingness for OT's and True Statics. 4. the simultaneous duplication and creation of time, place, form, and event in oneself and others or the universe. 5. to imbue a creation with True Static energy. 6. causatively manifesting one's own creation.

For far too long case gain has been very much one sided. By one sided, it is meant that limited and negative case gain processes have composed almost ninety percent of the Scientology Bridge to date. Over sixty years ago I stated that Creative processing was the backbone of Scientology processing; but due to limited application and a lack of uniform application, it was discontinued in favor of more workable case remedies.

Though what exactly happens, when negative case gain processes are run too long and ability and training become one-sided? Simply put, you strip an OT and TS of their entire universe as they have ceased to causatively and actively create that universe in PT.

You can see this all of the time. The OT 8 completion that is sitting in corner of the room staring off into space with a starry-eyed glance, and

if one did not know otherwise, you would assume that this guy was a haunted soldier that just returned from the most recent war and is reliving its atrocities. Then there is the OT 234 or some such nonsense, which has all of the answers but would be hard put to tell you how to tie his own shoe laces.

Man! They are next to nowhere as an OT; but nonetheless much better off than the average homo-sap.

This has never been more apparent than when releasing Infinity Procedure to the broader public. It was so swift in its results, that instead of this happening in the span of years; often it would occur within several sessions. The power of postulates — with an infinite potential and the ability to strip a case of aberration and charge wholesale — will do the same to an individual's own creation.

This was probably the main reason behind creative processing becoming unviable on upper level cases.

Now that we have remedy of havingness for those cases, it has opened the floodgates to an entirely new echelon of processing. It is senior in importance as it is the entry point that makes all of this possible. As such it needs to be thoroughly understood and it will be the cornerstone of things to come — least among them OT X through OT XIII.

The process is simple as processes go, and this can be turned into an entire Rundown itself for a complete remedy of havingness.

THE ASSIMILATION PROCESSES

- 1.) **What would you like to have?**
- 2.) **Now put out the postulate of (item from #1) for others.**
- 3.) **Assimilate it.**
- 4.) **Now put out the postulate of (item from #1) for yourself.**
- 5.) **Assimilate it.**

To assimilate you simply have the OT or TS flow their own True Static energy at the postulate.

- 6.) **Repeat steps 1-6 until EP or V.G.I'S and the OT or TS is feeling bright.**

- 1.) **What would you like to not have?**
- 2.) **Now put out the postulate of (item from #1) for others.**
- 3.) **Assimilate it.**
- 4.) **Now put out the postulate of (item from #1) for yourself.**
- 5.) **Assimilate it.**

To assimilate you simply have the OT or TS flow their own True Static energy at the postulate.

- 6.) **Repeat steps 1-6 until EP or V.G.I'S and the OT or TS is feeling bright.**

It should be noted that there are two separate methods for running this. They both can be run all the way through and then repeated with anything in general; for a complete remedy of havingness and stabilization for an OT or TS. Then “What would you like to have?” or “What would you like to not have?” can be used at any time to remedy havingness when running into trouble in utilizing the IP or any process that follows it.

This can also be used to address a specific item similar to the methods of IP. You simply get what you would like to have or not have, and then Assimilate it for yourself and others alternately until EP. It has been my experience that when doing so these items manifest in approximately 1/4th of the time compared to IP. In all likelihood, this manifestation phenomenon is directly related to a remedy of havingness and was only being partially addressed indirectly.

It would seem that this is going to be an invaluable process. Get it down cold as it will be needed.

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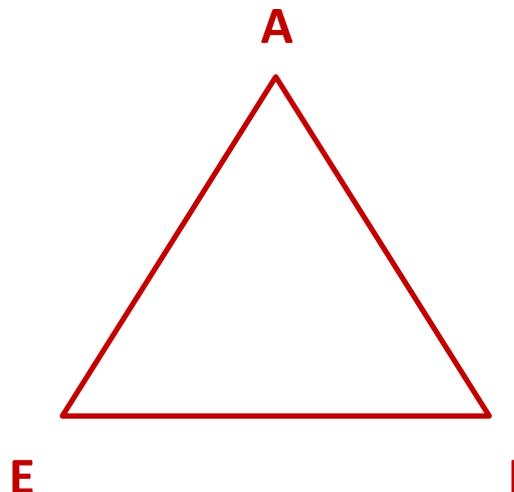
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[PILOT PROCESS]

**ASSIMILATION—EMPATHY—
INTERCHANGE**

THE NATIVE ABILITIES OF A TRUE STATIC BEING.

Due to the recent discovery of Assimilation and the remedy of havingness for TS's and OT's, I have also discovered that there is another triangle and three associated abilities that are senior to the BE-DO-Have triangle. They also correspond to the highest levels of the tone scale.



They are ASSIMILATION, EMPATHY, and INTERCHANGE and they are the senior abilities of a STATIC (True Static). This is as high as it goes and potentially exceeds the tone scale itself from Tone 40 to INFINITY. This whole band of the tone scale corresponds to and is composed of ASSIMILATION—EMPATHY— INTERCHANGE.

Assimilation has already been covered in HCOB 03 APRIL 2018 ASSIMILATION thoroughly, so I will cover the other two here.

EMPATHY **1.** the ability to understand and share the experiences of another, or another thing. **2.** simultaneously and instantly experience that of another, or another thing, within oneself via duplication. **3.** assimilate the space and experiences of another. **4.** to causatively create that of another as a composite part of one's own universe.

Now this can be a bit tricky as it may at first be difficult to spot the differences between BEING another or assuming their viewpoint, and EMPATHIZING. Though it is quite simple if you realize this is all done with knowingness, telepathy, and the communication formula — with the exception of NO distance.

Remove distance and we have the key to all of this. A static does not go anywhere or move or change its position in space except by postulate and what he creates — it just exists. The means by which it is able to experience is through EMPATHY.

This also applies to INTERCHANGE as follows:

INTERCHANGE **1.** when two or more people or things exchange with each other. **2.** to put each of (a person or thing) in the other's place. **3.** be able to be exchanged with another person or thing. **4.** simultaneously and instantly experience that of another or another thing within oneself, from within another person or thing. **5.** experiencing one's own EMPATHY from the viewpoint of another.

Now this one is wild to tell the truth and took a good three-hundred hours for me to sort out myself, but thankfully I can now save you all the trouble.

A practical example of this would be anger. You get angry and of course another fellow reacts to this in a certain manner, it can be fear or by getting angry himself — but it is a definitive reaction.

Lower on the tone scale with ARC, we would have an exchange of particles or energy, and distance as a consideration.

When one is a Static or True Static there is no exchange at all; but interchange, and distance does not exist except by postulate only.

As a static you would get angry — then through empathizing — would experience your own anger via the other guy's experience. To put it simply, it would be the process of moving into the viewpoint of the other fellow, and then experiencing yourself from that viewpoint while still experiencing your own beingness from your original viewpoint.

There is a further factor of all this to mention. The same way that ARC is the composite parts of understanding; assimilation, empathy, and interchange are the composite parts of TRANSCENDENCE.

TRANSCENDENCE, 1. existence or experience beyond the normal or physical level. **2.** exterior from portions of, or all of matter, energy, space, and time. **3.** to remove oneself from something and to remain independent but in causative control of it.

ASSIMILATION, EMPATHY, AND INTERCHANGE PROCESS

- 1.) **What would you like to have?**
- 2.) **Now put out the postulate of (item from #1) for others.**
- 3.) **ASSIMILATE it.**
- 4.) **Now put out the postulate of (item from #1) for yourself.**
- 5.) **Assimilate it.**

- 6.) **Now put out the postulate of (item from #1) for others.**
- 7.) **EMPATHIZE with it.**

This is done by putting out the postulate of the person or thing, and then experiencing what IT is experiencing from your viewpoint and its simultaneously.

- 8.) **Now put out the postulate of (item from #1) for yourself.**
- 9.) **Empathize with it.**

- 10.) **Now put out the postulate of (item from #1) for others.**
- 11.) **INTERCHANGE with it.**

This is done by putting out the postulate of the person or thing, and then experiencing what you are experiencing from the other persons or things viewpoint and experience.

- 12.) **Now put out the postulate of (item from #1) for yourself.**
- 13.) **Interchange with it.**

14.) **Now put out the postulate of (item from #1) for others.**

15.) **TRANSCEND it.**

This is accomplished by putting out the postulate of the person or thing and simply stepping back from, or removing yourself from it with a predetermined view.

16.) **Now put out the postulate of (item from #1) for yourself.**

17.) **Transcend it.**

18.) **Repeat from #1 with the same item until EP.**

If at any point the TS or OT becomes ill or has difficulty — remedy havingness with the assimilation process — then continue to run the procedure.

(TS = True Static)

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The Time Track

ADVICE FROM THE INSTRUCTOR

Below, you'll find a vital chapter from the book *Dianetics, Modern Science of Mental Health*.

In actual fact, a careful study of that book by a passionate student would reveal him many things. The Basic-Basic for example. At the time the research was situating the Basic Basic around the conception. Today, we still have the Basic-Basic except that it is 800 quadrillion years back – the Incident 0. The result is Stable Clear.

And we have the famous “demon circuits”. Well, you have there the same results as for the whole track implants. The mechanisms are all in the first book.

The most basic laws of life are in this book – its axioms. You have even a formidable description of the philosophical subject of Ethics in the first chapters. Probably the best description ever.

Not reading carefully this book, for a Scientologist or Esperian, is a mistake.

This is just my opinion of course.

Didier

Instructor

RETURNING, THE FILE CLERK, AND THE TIME TRACK

Chapter from the book *Dianetics, Modern Science of Mental Health*.

There is a method of "thinking" - which Man did not know he had. If you would like an illustration of this, ask a small child if she would like to go sleigh riding in memory. She will try to remember the last time she rode her sleigh. She will frown and pucker her brows perhaps. Now tell her to *go back* to the last time she was sleigh riding. Coaxed she will suddenly come forth with a complete experience and, unless she is badly aberrated, will be able to tell you about the snow getting down her collar and so forth. She is right back there sleigh riding, swimming or whatever you choose.

Man, when and if he thought about this at all, must have mistaken it for imagination. But it is not imagination. Anyone, unless he is very severely aberrated indeed, can be "sent back" wide awake to an experience of the past. In initial tests one should use experiences not long gone and experiences which are pleasant.

This is not *memory* in the way one "remembers something." It is *returning*. *Remembering* is a far more complicated process than returning. Just why people go around seeking to *remember* some specific or complex datum when they can *return* is something of a mystery when one considers lost articles, things read, conversations had and so forth.

Remembering, of course, has a very definite role and is an automatic process which provides "I" with conclusions and data in a never-ending stream. But when one wishes a very precise, specific bit of information or when one seeks a past pleasure to contemplate it, *returning* is more to the point.

The hypnotist, with much mumbo-jumbo and hand passes *et al.*, has something which he calls "regression." This is a very complicated business which requires being hypnotized. True enough, regression has research value since, by hypnosis, it by-passes occlusions which are not otherwise easy to get around. And regression served dianetics well when the author was checking his data on memory banks. But it evidently had occurred to none that regression is an artificial use of a natural process.

Undoubtedly some people use *returning* for some of their mental work, and these people probably think that "everybody else" does likewise, which is far from true. But even those people who *return* naturally seldom understand that this is a distinct process, much different from *remembering*.

People also *relive* without being hypnotized or drugged; this is a rarer thing. If a person sits in contemplation of some past glory for a while he will begin to relive instead of simply return.

In dianetics we have had much to do with "spectrums." The spectrum of gradations is a much better mechanism for philosophy than Aristotle's pendulum which swung from one extreme to the other.

We have the spectrum of the dynamics. We call them four dynamics, through which the command: SURVIVE! is expressed, and the four are actually a great number of gradations from the cells of "I" through "I," through family and children, through club and city and state, through nation and race and hemisphere and finally all Mankind.

That is a spectrum: gradations of something which are really the same thing but which have wider and wider scope or range.

In much the same way as the spectrum of SURVIVE! we have a spectrum of memory at work.

First there is *memory* in its most precise, present time sense.

Then there is memory of the past.

Then there is more memory of the past.

And so we move into a part of the spectrum which has been overlooked: part of the "I" returns into the past, then a greater part of "I" returns into the past (at which point we have *return*) and finally, at the extreme, all of "I" is back in the past.

First there is *remembering*. This is the furthest from exact data (except in a clear).

Then there is *returning* in which part of the "I" is actually in the past and records appear to be perceptions he is actually experiencing.

Then there is *reliving* where a man is so thoroughly in the past for the moment that, while he was recalling an infant experience, if startled he would react just as he would have when a baby.

There is a lot of aberrated notion in this present society about the evils of living in the past. These stem partially from an unwillingness of aberrated people to face and understand yesterday.

One of the prime sources of "bad memory" is Mother. Often enough mother has been sufficiently panic-stricken at the thought of Junior's recalling just what she did to Junior that a Mankind wide aberration seems to have sprung up. The standard attempted abortion case nearly always has an infanthood and childhood full of Mama assuring him that he cannot remember anything when he was a baby. She doesn't want him to recall how handy she was, if unsuccessful, in her efforts with various instruments. Possibly prenatal memory itself would be just ordinary memory and in full recall to the whole race if this guilty conscience in Mother had not been rolling along lo! these millennia.

In the normal course of work the auditor will have his hands full of Mama screaming objections about her grown son's or daughter's entering into therapy because of what they might find out: Mama has been known, by auditors, to go into a complete nervous collapse at the

thought of her child's recalling prenatal incidents. Not all of this, by the way, is based on attempted abortion. Mama often has had a couple of more men than Papa that Papa never knew about; and Mama would very often rather condemn her child to illness or insanity or merely unhappiness than let a child pursue the course of the preclear even though Mother avowedly has no recollection whatever of anything bad ever happening to the child. Under therapy herself, she usually volunteers the truth. Here is the source of why good memory is discouraged in a society and infant and prenatal memory overlooked, to say nothing of the ability to *return* and *relive*.

The index system of the standard bank is a wonderful thing to behold. Everything is there, filed by subject, filed by time and filed by conclusions. All perceptions are present.

With the time file system we have what is called in dianetics a *time track*. Going back along this track with part of "I" is *returning*. It is definitely present for both conscious and "unconscious" data.

The *time track* is of vast and interesting concern to the auditor.

The mind is a well-built computer and it has various services.

Auditors, backing off from Latin and complexity, call the source of one of these services, the *file clerk*. This is not a very dignified name and it is certainly anthropomorphic. There is no small man or woman in there with a green eyeshade. But the action which takes place is a close approximation to what would happen if such an entity did dwell within the mind.

The *file clerk* is the bank monitor. "He" monitors for both the reactive engram bank and the standard banks. When he is asked for a datum by the auditor or "I," he will hand out a datum to the auditor via "I."

He is a trifle moronic when he handles the reactive engram bank, a contagion from the reactive mind, and he will at times hand out puns and crazy dreams when he should be delivering serious data.

The file clerk, if the auditor asks the pre-clear for the last time he saw a movie, will hand out the movie, the date it was seen, the age and physical being of the person, all perceptics, the plot of the movie, the weather-in short, he hands out everything that was present and connected with the movie.

In ordinary living the file clerk feeds memory to "I" at a rapid rate. A good memory gets its data in split seconds. If the file clerk has to shove the memory around various reactive occlusions, it may take minutes or days for the data to arrive.

If we had a big computing machine of the most modern design, it would have a "memory bank" of punched cards or some such thing and it would have to have a selector and feeder device to thrust out the data the machine wants. The brain has one of these -it could not operate without it. This is the bank monitor-the file clerk.

Keep in mind these two parts of the mind: ***the time track*** and the ***file clerk*** and keep in memory this mechanism of ***returning***.

These are the three things we use, with the reactive and standard banks, in the dianetic ***reverie***.

The file clerk is a very obliging fellow. If he has been having trouble getting to the "I" around the reactive occlusions and circuits in general, he is particularly obliging. He cooperates with the auditor.

Technically, the name of the file *clerk* might be "bank monitor units" but the phrase is too unwieldy.

The monitor system could be considered on the basis of attention units where a man could be supposed to have a thousand.

Thus a thousand possible attention units would be available to a clear's "I." In the aberree, probably fifty are available to "I," five or six hundred absorbed in the reactive engrams, and the remainder variously used besides composing this mechanism we call the bank monitor, the file clerk.

It seems as if the file clerk in an aberree would rather work with the auditor than with the aberree. That may appear an astonishing fact, but it is a scientific fact. The file clerk works best, then, when he is selecting data out of a pre-clear's banks to present to the auditor. This is an aspect of the law of affinity. "I's" file clerk and the auditor are a team: and they work very often in close harmony without enough consent from the pre-clear's analyzer to notice.

The *return* is most easily effected, in the aberree, by the auditor's addressing the file clerk, not the patient. This can actually be done with the patient wide awake. The auditor asks him for information, tells him to go back to it. "I" is suddenly in possession of the whole file. Something inside the mind, then, works in close harmony with the auditor and works better for the auditor than it does for the person in whose mind it is. That is the file clerk.

The object of the auditor is to take what the file clerk hands forth and to keep the file clerk from getting swamped by reactive data. Once the data has been given out by the file clerk, it is the business of the auditor to see that the pre-clear goes over it enough times to take the charge out of it.

The mechanism of doing this is extremely simple. In order to help matters and keep the pre-clear from being distracted, the auditor goes through a routine with every session which disposes the patient to let the file clerk work.

The patient sits in a comfortable chair, with arms, or lies on a couch in a quiet room where perceptic distractions are minimal.

The auditor tells him to look at the ceiling. The auditor says: "When I count from one to seven your eyes will close." The auditor then counts from one to seven and keeps counting quietly and pleasantly until the patient closes his eyes. A tremble of the lashes will be noticed in optimum *reverie*.

This is the entire routine. Consider it more a signal that proceedings are to begin and a means of concentrating the patient on his own concerns and the auditor than anything else.

This is not hypnotism. It is vastly different.

In the first place the patient knows everything which is going on around him. He is not "asleep," and he can bring himself out of it any time he likes. He is free to move about, but, because it distracts the patient, the auditor does not usually permit him to smoke.

The auditor makes very sure that the patient is not hypnotized by telling him, before he begins to count, "You will know everything which goes on. You will be able to remember everything that happens. You can exercise your own control. If you do not like what is happening, you can instantly pull out of it. Now, one, two, three, four," etc.

To make doubly sure, for we want no hypnotism, even by accident, the auditor installs a *canceller*. This is an extremely important step and should not be omitted even when you may be entirely certain that he is in no way influenced by your words. The auditor may inadvertently use restimulative language which will key-in an engram: he may, when he is especially new in dianetics, use such a thing as a *holder* or a *denyer*, telling the pre-clear to "stay there" when he is returned on the track or telling him, worst of all things, to "forget it," one of a class of phrases of the forgetter mechanism which is most severe in its aberrative effect, denying the data entirely to the analyzer. To prevent such things from happening, the *canceller* is vital. It is a contract with the patient that whatever the auditor says will not become literally interpreted by the patient or used by him in any way. It is installed immediately after the condition of reverie is established.

A *canceller* is worded more or less as follows: "In the future, when I utter the word *Cancelled*, everything which I have said to you while you are in a therapy session will be cancelled and will have no force

with you. Any suggestion I have made to you will be without force when I say the word *Cancelled*. Do you understand?"

The word *cancelled* is then said to the patient immediately before he is permitted to open his eyes at the end of the session. It is not further amplified. The single word is used.

The canceller is vital. It prevents accidental positive suggestion. The patient may be suggestible or even in a permanent light hypnotic trance (many people go through life in such a trance).

An engram is actually a hypnotic suggestion. It could be said that the purpose of therapy is to awaken a person in every period of his life when he has been forced into "unconsciousness."

Dianetics wakes people up. It is not hypnotism, which puts people to sleep.

Dianetic therapy wakes them up. Hypnotism puts them to sleep.

Can you ask for a wider difference in polarity? Dianetic therapy removes engrams. Hypnotism installs engrams.

Further, dianetics is a science, an organized body of knowledge, hypnotism is a tool and an art and is such a wild variable that Man has suspected it as a dangerous thing for centuries and centuries, use it though he did.'

The auditor will inevitably get cases into his hands which will drop into a hypnotic sleep for all he can do to prevent it. Such cases have engrams which make them do this, just as others have engrams which make them stay awake. The auditor then mentions neither "sleep" nor "wake." He takes his cases wherever they drop into their own inversion level and works them from there. Patients will plead to be drugged or put into a trance. Let them plead! The reverie has a clear at its end-drugs and hypnotism have dependency on the auditor and many other undesirable aspects. A case takes longer in amnesia trance than in reverie. The gains in reverie are certain. The patient gets more and

more well. When amnesia trance or hypnotism are used instead of reverie, no matter how easily the data seems to come up, the usual run of cases so treated experience little relief until the case is nearly completed, when the patient so long uncomfortable gets suddenly well. Hypnotism carries with it transference, enormous operator responsibility, and other impedimenta with which dianetics, in long practice, has done without. Hypnotism was used for research, then abandoned.

Hence, install the canceller every time. Never neglect to install it in every session. The patient may be trancing, which is something we don't want, but something which we cannot always avoid, and which we cannot always detect. Just install the canceller at the beginning of the session, then before you bring the patient to present time, use the canceller word.

This is a rehearsal, then, of the entire routine:

An additional difference is that a patient **can** be **returned** with **no** counting whatever.

Auditor: Look at the ceiling. When I count from one to seven your eyes will close. You will remain aware of everything which goes on. You will be able to remember everything that happens here. You can pull yourself out of anything which you get into if you don't like it. All right (slowly, soothingly): One, two, three, four, five, six, seven. One, two, three, four, five, six, seven. One, two, three (patient's eyes close and eyelids flicker), four, five, six, seven. (Auditor pauses; installs canceller.) All right, let us go back to your fifth birthday . . . (work continues until the auditor has worked the patient enough for the period) . . . Come to present time. Are you in present time? (Yes.) (Use canceller word.) When I count from five to one and snap my fingers you will feel alert. Five, four, three, two, one. (Snap.)

As it can be seen in this example, when work for the day is concluded, the pre-clear, who may have been returned into his past for two hours,

must be brought back to present time and startled with a finger snap to restore his awareness of his age and condition.

Sometimes he is unable easily to come back to present, for which there is quick remedy, which we will cover later, so the auditor must always assure himself that the patient feels he actually is in present time.

This is the reverie. This is all one needs to know about its actual mechanics. Experience will show him a great deal. But these are the basic processes:

1. Assure patient he will know everything that happens.
2. Count until he closes his eyes.
3. Install canceller.
4. Return him to a period in the past.
5. Work with file clerk to get data.
6. Reduce all engrams contacted so that no charge remains.
7. Bring patient to present time.
8. Be sure he is in present time.
9. Give him canceller word.
10. Restore full awareness of his surroundings.

* If the patient objects to numbers, use letters of the alphabet. He may have been counted down in some past surgical operation so that numbers make him nervous.

The patient's time track, in the lowest level of attention units, is always in excellent condition. It can be depended upon to reach any date and hour of his life and all the data in it. In the higher levels of awareness, this time track may appear to be in very foul condition. The reactive mind engram circuits stand between these lower levels-right up against the banks-and the higher levels which contain "I." The lower

levels contain only a shadow of the force of "I" and appear to be another "I" in a case of multi-valent personality.

You can draw this on a piece of scratch paper and it would be helpful if you would do so. **Draw a tall rectangle (the standard banks) to the left of the page. Draw half a dozen circles up against the right side of this rectangle for a representation of the file clerk the bank monitor units. Now draw, about the center of the sheet, a large rectangle. Black it in. This is the area of the reactive engram circuits. It is *not* the reactive bank. It is the circuit pattern from the reactive engram bank, which borrows from the analyzer to make demons, vocal thinking, etc.**

Now, to the right of the page, draw a white rectangle. This is the portion of the analyzer which is "consciousness" and "I."

The whole task of therapy is to get that black rectangle, the reactive engram bank circuits, deleted so that from the standard bank to the left of the sheet to the analyzer portion to the right of the sheet is *all* analyser.

It can't be done with a knife as some people have supposed, evaluating the situation from their own engrams, for that black area you have drawn is all analyzer rendered useless by engrams and when therapy is done, it will all be available for thinking. This increases I.Q. to an enormous extent.

Now suppose that the bottom of your picture is conception and the top is present time. The vertical route up and down, then, is the time track. In this graph it can be supposed that present time just keeps adding up higher and higher, further and further from conception in the form of new construction (an analogy). For "I" to get data from the standard banks to the left, "I" would have to work through this black rectangle, the reactive mind circuits. To a large extent "I" manages to get data from around this black area. But to a much larger extent it doesn't.

Now suppose that we draw a vertical line at the right of the picture. This line is "awareness." Consider that it can be moved, still vertical, to the left. As the line passes toward the left, we get deeper and deeper "trance." As the line moves into the reactive mind area, it becomes hypnotic trance. Now as it moves even further left and into the circles we are calling "file clerk," it becomes the amnesia trance of hypnotism. Thus, anywhere we place this line we establish a "depth of trance." We want to work over to the right of the reactive bank, nearest the awake level, so that we can keep "I" in contact with his surroundings and keep unwanted data from coming through which will make the patient chronically uncomfortable. If the patient instantly slides from the right all the way to the left so that the attention units, the circles, of the file clerk itself are present, and does so the instant you count from one to seven, he is a hypnotic subject. He may not be aware, when he awakens, of what has taken place, for "I" was out of contact. Work him there, for he will have full sonic, etc., but be very, very careful to work very early in his prenatal area. He might not be able to recall what has taken place and a late engram which, if tapped, will not reduce, may have its full force opened up on "I" when the patient regains possession of himself. Further, you might give him positive suggestion by accident. Work by preference with trance depth well to the right of the reactive bank. The characteristics of the units we label "file clerk" are similar in desires to those of the basic individual when he is cleared. Thus, in any patient, the *basic personality* can be reached for here is a sample of it. But the auditor should be content to know it is there; as the clearing goes forward, he will see more and more of it. The individual is himself, his personality does not alter, it simply becomes what he wanted it to be all the time at his optimum moments. The units up against the standard banks can be considered the file clerk. But the file clerk has more than just the standard bank which he can tap. He also has the entire engram bank from which he can pull forth data. The time track may have several aspects to the preclear. There is actually no track there except time and time is invisible: but the awareness, the "I," can

return along it. The track is always there, stretched out. But aberrated ideas of it continually occur and recur in the same patient. It may get all bunched up. It may be very long. It may be that he cannot get on it at all (here's the schizophrenic he is his time track). But it is there. It is the filing system by *time* and "I" can be returned back along time by the simple request that he do so. If he does not, he is stuck in the present or an engram, which is easy to resolve. And so forth.

Now let us consider the engram bank. It was drawn as a black rectangle in the above sketch. Let us alter that a trifle and draw all this again, with the rectangles represented as triangles with all their points downwards and together but all else as before—the standard banks, the analyzer (consciousness), and "I." This is a working model now, an analogy, of what the auditor is trying to contact. It is as if the engram bank itself existed in that black triangle. Actually it doesn't, only its circuits, but all we need to visualize is that it does. Therefore, there is a thin point at the bottom. "I" and the file clerk can get together here. This is the bottom of the time track. This is immediately after conception. A little higher up, let's say two-and-one-half months after conception, it is a little harder for "I" and the file clerk to achieve contact. There is more reactive circuit between them. At seven months after conception it is more difficult. And at twenty years of age it has approached impossibility in most cases without dianetic technique.

Hence, the auditor will find it expedient to work in the prenatal area and as early in that as possible. If he can clear the time from conception to birth, including birth, his task is nine-tenths complete. To clear the entire reactive bank is his goal.

The reactive bank is like a pyramid which is fairly well armored everywhere but just under the point, and which becomes unarmored when the point is contacted. This is taking the reactive bank in an exposed sector. The effort is to get into the *basic area*, contact early engrams, erase the basic-basic engram by recounting and then

progress upwards, erasing engrams. These engrams apparently vanish. Actually it takes a hard search to discover them once they are really gone. They exist as memory in the standard bank, but that memory is so unimportant, having been integrated now as experience, that it cannot aberrate. *Nothing in the standard bank can aberrate.* Only the contents of the reactive bank can aberrate moments of "unconsciousness" and what was recorded within them -and locks. The auditor, in his work, considers an engram erased when it vanishes, when the pre-clear can no longer contact any part of it, but only after the pre-clear has thoroughly re-experienced it, complete with somatics.

This inverted pyramid, in its upper reaches, is affect. In the lower reaches, it is the primary cause of aberration. The cement that holds this inverted pyramid together is physical pain and painful emotion. All the physical pain ever recorded by the organism and all the painful emotion are parts of this inverted pyramid.

The auditor first *discharges* the painful emotion from later life as it was displayed in "conscious moments." He runs these periods as true engrams until the pre-clear is no longer affected by them.

Then he tries to contact *basic-basic*, that first engram. He reduces all engrams he contacts en route to that primary goal.

In every session he tries to reach basic-basic until he is certain he has it. Basic-basic is the bottom point. Once it has been gained, an erasure is begun during which engram after engram is "reexperienced" with all somatics until it is gone.

Before *basic-basic* had been reached, the auditor may have had to run engrams twenty times before they reduced. Later he may have found they reduced in five runs. Then he contacts and erases *basic-basic*. If the patient has sonic by this time-or if he has had it all along-the engrams start erasing with one or two recountings.

The file clerk is smart. The auditor who does not credit the ability of these attention units will involve the case beyond necessity and will lengthen it. The file clerk may hand things out *by phrases, by somatics, by time*. Whatever he hands out ordinarily will reduce on recountings. By *working with*, not trying to *command*, the file clerk, the auditor will find his case steadily improving until it is released or fully cleared. The only time the auditor disregards this is when he uses the repeater system, which will be described.

We have "I" in a *reverie*; we *return* him to a period in his life along his *time track*; the *file clerk* gives incidents forth which the pre-clear re-experiences; the auditor makes the pre-clear recount the *engram* until it is relieved or has "vanished" * (all engrams will eventually "vanish" after *basic-basic* is erased); anything new the file clerk offers, even during the recounting, is addressed by the auditor to make the pre-clear re-experience it. That is the total sum of activity in dianetics.

There are, as accessories, the repeater technique and a few short-cuts. This is therapy. Amplification is needed, of course, and will be found in the ensuing pages to give the auditor all the data he needs. But this is the entire outline of dianetic therapy.

+The words "vanished" or "erased," when applied to an engram which has been treated mean that the engram has disappeared from the engram bank. It cannot be found afterwards except by search of the standard memory.

L. RON HUBBARD

ABOUT THE TWO NEXT BULLETINS

They are somewhat difficult to grasp. But they contain so important data about the whole track that it would be a shame to not include them here.

There are terms and words that come back to the technology of 1963. This was the OT research and technology. Many phenomena were discovered at the time. So bear with this terminology. The point is that you understand the principles about the time track and engram running by chain.

Even if our Technology 2.0 is different, the principles are still valid.

Courage!

Didier

Instructor

HUBBARD COMMUNICATIONS OFFICE
Saint Hill Manor, East Grinstead, Sussex
HCO BULLETIN OF 15 MAY AD13

Central Orgs
Franchise

THE TIME TRACK AND ENGRAM RUNNING BY CHAINS – BULLETIN 1

It has been so many years since engram running was a familiar tool of the auditor that it is hard to know where to begin to teach this skill all over again. Actually, millions of words have been written or spoken on the subject of running engrams. However, oddly enough there was not one condensed, summary HCO Bulletin on the subject. Engram running, developed, was never then summated. I will therefore attempt to remedy the matter.

Engram running simplified

No recapitulation or summation of materials was ever done on engram running. Therefore, while all lectures and books on it are true, not one contains a final survey of engram running including everything vital to this skill and the laws which govern it. The material in

books and tapes should be reviewed. But the material in these HCO Bulletins should be learned thoroughly as it takes precedence over all earlier material.

Why people have trouble running engrams

I have gotten very impatient with the constant plea for a rote set of commands to run engrams. The need for such commands is a testimony to the Auditor's lack of knowledge of the mechanics of the Time Track and the pc's behavior during an engram running session.

An auditor must know the basic laws and mechanics of the Time Track in order to run engrams. There is no rote procedure and never will be that will be successful on all cases in absence of a knowledge of what a Time Track is.

There is no substitute for knowing what engrams are and what they do. Knowing that, you can run engrams. Not knowing that, there is nothing that will take the place of such knowledge. You have to know the behavior of and data about engrams. There is no royal road that avoids such knowledge. If you know all about engrams you can run them. If you don't, you'll make a mess regardless of the commands given for use.

Therefore, the essence of engram running is a knowledge of the character and behavior of engrams. This is not a vast subject.

However, these three things stand in the way of learning about engrams:

1. Engrams contain pain and unconsciousness; fear of pain or inflicting pain causes the auditor not to confront the pc's engrams and unconsciousness is after all a not knowing condition; and 2. The auditor is so accustomed to projectionists reeling off movies and TV programs for him or her that the auditor tends to just sit while the action rolls forward, acting like a spectator, not the projectionist.

3. Failure to handle Time in Incidents.

On (1) you can remedy this just by knowing about it and realizing it and surmounting it, and on (2) you can remedy the attitude by realizing

that the auditor, not the pc (or some installed movie projectionist), is operating the pc's bank. (3) is covered later.

Take a pocket movie projector and any bit of a reel of film and wind it back and forth for a while and you'll see you are moving it. Then give a command and move the film and you'll have what you're doing as an auditor. Many drills can be developed using such equipment and (2) will be overcome. (1) requires just understanding and the will to rise superior to

it.

The time track

The endless record, called the Time Track, complete with 52 perceptions, of the pc's entire past, is available to the auditor and his or her auditing commands.

The rules are: The time track obeys the auditor; the time track does not obey a preclear (early in auditing).

The Time Track is a very accurate record of the pc's past, very accurately timed, very obedient to the auditor. If motion picture film were 3D, had 52 perceptions and could fully react upon the observer, the Time Track could be called a motion picture film. It is at least 350,000,000,000,000 years long, probably much longer, with a scene about every 1/25 of a second.

Definitions

That part of the Time Track that is free of pain and misadventure is called simply the Free Track, in that the pc doesn't freeze up on it.

Any mental picture that is unknowingly created and part of the Time Track is called a Facsimile, whether an engram, secondary, lock or pleasure moment.

Any knowingly created mental picture that is not part of a Time Track is called a Mock-up.

Any unknowingly created mental picture that appears to have been a record of the physical universe but is in fact only an altered copy of the Time Track is called a Dub-in.

Those parts of the Time Track that contain moments of pain and unconsciousness are called Engrams.

Those parts of the Time Track which contain misemotion based on earlier engramic experience are called Secondaries.

Those parts of the Time Track which contain the first moment an earlier engram is restimulated are called Key-ins.

Those parts of the Time Track which contain moments the pc associates with Key-ins are called Locks.

A series of similar engrams, or of similar locks, are called Chains.

A Basic is the first incident (engram, lock, overt act) on any chain.

Basic-Basic is the first engram on the whole Time Track.

Incidents are not in piles or files. They are simply a part of the consecutive Time Track.

By Incident is meant the recording of an experience, simple or complex, related by the same subject, location or people, understood to take place in a short and finite time period such as minutes or hours or days.

A Chain of Incidents makes up a whole adventure or activity related by the same subject, general location or people, understood to take place

in a long time period, weeks, months, years or even billions or trillions of years.

An incident can be an engram, secondary, key-in or lock. A chain of incidents can therefore be a chain of experiences which are engrams, secondaries, key-ins and locks.

A chain of incidents has only one Basic. Its Basic is the earliest engram received from or overt act committed against the subject, location or beings which make it a chain.

The influence of the time track

Shakespeare said all life was a play. He was right in so far as the Time Track is a 3D, 52 perception movie which is a whole series of plays concerning the preclear. But the influence of it upon the preclear removes it from the class of pretense and play. It is not only very real, it is what contains whatever it is that depresses the pc to what he is today. Its savageness relieved, the preclear can recover, and only then. There is no other valid workable road.

There are valences, circuits and machinery in the reactive mind, as well as Reliable Items and Goals. But these all have their place on the Time Track and are part of the Time Track.

The preclear, as a thetan, is the effect of all this recorded experience. Almost all of it is unknown to him.

There are no other influencing agencies for the preclear than the Time Track and Present Time. And Present Time, a moment later, is part of the Time Track.

The creation of the time track

The preclear makes the Time Track as time rolls forward. He does this as an obsessive create on a sub-awareness level. It is done by an involuntary intention, not under the pc's awareness or control.

The road to clear by making the preclear take over the creating of the Time Track was long explored and proved completely valueless and chancy.

The road to clear by making the preclear leave the Time Track (exteriorization) lasts only for minutes, hours or days and has proven valueless.

The road to clear, proven over 13 years of intense research and vast numbers of auditing hours and cases, lies only in an auditor handling the Time Track and removing from it, by means governed by the Auditor's Code, the material, both motivators and overts, which, recorded on it, is out of the control of the pc and holds the pc at effect. Listing for goals and reliable items, engram running, Prepchecking, Sec Checking, recall processes and assists all handle the Time Track successfully and are therefore the basis of all modern processing.

Apparent faults in the time track

There are no faults in the recording of the Time Track. There are only snarls caused by groupers, and unavailability and lack of perception of the Time Track.

A Grouper is anything which pulls the Time Track into a bunch at one or more points.

When the grouper is gone the Time Track is perceived to be straight.

Unavailability is caused by the pc's inability to confront or Bouncers and Denyers. A Bouncer throws the pc backward, forward, up or down

from the track and so makes it apparently unavailable. A Denyer obscures a part of track by implying it is not there or elsewhere (a mis-director) or should not be viewed.

Groupers, bouncers and denyers are material (matter, energy, space and time in the form of effort, force, mass, delusion, etc.) or command phrases (statements that group, bounce or deny). When a grouper, bouncer or denyer are enforced by both material and command phrases they become most effective, making the Time Track unavailable to the pc.

Unless the Time Track is made available it cannot be as-ised by the pc and so remains aberrative.

The Time Track is actual in that it is made of matter, energy, space and time as well as thought. Those who cannot confront MEST think it is composed only of thought. A grouper can make a pc fat and a bouncer thin if the pc is chronically stuck in them or if the track is grouped or made unavailable through bad auditing.

The origin of the time track

Through a great deal of study, not entirely complete, the following surmises can be made about the Time Track, the physical universe and the pc.

The tendency of the physical universe is condensation and solidification. At least this is the effect produced on the thetan. Continued dwelling in it without rehabilitation causes the thetan to become less reaching (“smaller”) and more solid. A thetan, being a static, may become convinced he cannot duplicate matter, energy, space, or time or certain intentions and so succumbs to the influence of this universe. This influence in itself would be negligible unless

recorded by the thetan, stored and made reactive upon the thetan as a Time Track, and then maliciously used to trap the thetan.

Recent researches I have done in the field of aesthetics tend to indicate that rhythm is the source of present time. The thetan is carried along both by his own desire to have, do or be and by having been overwhelmed in the distant past by a continuous minute rhythm. This is a possible explanation of a thetan's continuous presence in Present Time. Present Time, then, can be defined as a response to the continuous rhythm of the physical universe, resulting in a hereness in nowness.

In response to this rhythm, undoubtedly assisted by overts and implants and convictions of the need of recording, the thetan began to respond to the physical universe in his creations and eventually obsessively created (by means of restimulatable involuntary intentions) the passing moments of the physical universe. But only when he began to consider these pictures important could they be used to aberrate him.

These are only partly permanently created. Other moments of the past become recreated only when the thetan's intention is directed to them, on which these parts spontaneously appear, the thetan not voluntarily creating them.

This forms the Time Track. Some parts of it, then, are "permanently" in a state of creation and the majority of it becoming created when the thetan's attention is directed to them.

The "permanently created" portions are those times of overwhelm and indecision which almost entirely submerged the thetan's own will and awareness.

Such parts are found in implants and great stresses. These parts are in permanent restimulation.

The mechanism of permanent restimulation consists of opposing forces of comparable magnitude which cause a balance which does not respond to current time and remains “timeless” .

Such phenomena as the overt act-motivator sequence, the problem (postulate counterpostulate), tend to hold certain portions of the Time Track in “permanent creation” and cause them to continue to exist in present time as unresolved masses, energies, spaces, times and significances.

The intention of the physical universe (and those who have become degraded enough to further only its ends) is to make a thetan solid, immobile and decisionless.

The fight of the thetan is to remain unsolid, mobile or immobile at will, and capable of decision.

This in itself is the principal unresolved problem and it itself creates timeless mass which accomplishes the basic purpose of a trap.

The mechanism of the Time Track can then be said to be the primary action in making a thetan solid, immobile and decisionless. For without a record of the past accumulating and forming a gradient of solidification of the thetan, the entrapment potential of the physical universe would be negligible and the havingness which it offers might be quite therapeutic. It probably requires more than just living in the physical universe to become aberrated. The main method of causing aberration and entrapment is therefore found in actions which create or confuse the Time Track.

A thetan has things beyond Matter, Energy, Space and Time which can deteriorate.

His power of choice, his ability to keep two locations separate, his belief in self and his ethical standards are independent of material things. But these can be recorded in the Time Track as well and one sees them recover when no longer influenced by the Time Track.

As the thetan himself makes his own Time Track, even if under compulsion, and commits his own overts, even on provocation, it can be said, then, that the thetan aberrates himself. But he is assisted by mammoth betrayals and his necessity to combat them. And he is guilty of aberrating his fellows.

It is doubtful if another type of being built the physical universe and still lurks within it to trap further. But older beings, already degraded, have continuously been about to help newer beings to go downhill.

Each Thetan had his own "Home Universe" and these colliding or made to collide, probably are the physical universe. But of this origin and these intentions we are not at this time certain.

It is enough for us to resolve the problem of the aberrative nature of this universe and provide a technology which assuages that aberration and keeps one abreast of it. This is practical and we can already do it. Further insight into the problem will be a further bonus. And further data is already in view.

(Bulletin 2 on The Time Track and Engram Running will follow.)

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THE TIME TRACK AND ENGRAM RUNNING BY CHAINS – BULLETIN 2, HANDLING THE TIME TRACK

Although finding and curtailing the development of the time track at genus is not improbable, the ability of the preclear to attain it early on is questionable without reducing the charge on the existing track. Therefore, any system which reduces the charged condition of the time track without reducing but increasing the awareness and decisionability of the preclear is valid processing. Any system which seeks to handle the charge but reduces the preclear's awareness and decisionability is not valid processing but is degrading.

According to early axioms, the single source of aberration is time. Therefore, any system which further confuses or overwhelms the preclear's sense of time will not be beneficial.

Thus, the first task of the student of engram running is to master the handling of time on the preclear's time track. It must be handled without question, uncertainty or confusion.

Failing to handle the time in the pc's time track with confidence, certainty and without error will result in grouping or denying the time track to the pc.

The prime source of ARC break in engram running sessions is bypassing charge by time mishandling by the auditor. As a subhead under this, taking and trying to run incidents which are not basic on a chain constitute an error in time and react on the pc like bypassed RIs or GPMs.

An ARC break-less session requires gentle accurate time scouting, the selection of the earliest timed incident available and the accurate time handling of the incident as it is run.

There are only a few reasons why some cannot run engrams on pcs. These are:

1. Q and A with the pain and unconsciousness of incidents;
2. Failing to handle the time track of the pc for the pc;
3. Failure to understand and handle time.

2 and 3 are much the same. However, there are three ways to move a time track about:

- (a) By Significance (the moment something was considered);
- (b) By Location (the moment the pc was located somewhere);
- (c) By Time alone (the date or years before an event or years ago).

You will see all three have time in common. “The moment when you thought _____”

“The moment you were on the cliff _____” “Two years before you put your foot on the bottom step of the scaffold” are all dependent on time. Each designates an instant on the time track of which there can be no mistake by either auditor or pc.

The whole handling of the time track can be done by any one of these three methods, Significance, Location, Time.

Therefore, all projectionist work is done by the Time of Significance, the Time of Location or Time alone.

The track responds. Those auditors who have trouble cannot grasp the totality and accuracy and speed of that response. The idiotic and wonderful precision of the time track defeats the sloppy and careless. They wonder if it went. They question the pc's being there.

They fumble about until they destroy their command over the time track.

"Go to 47,983,678,283,736 years 2 months, 4 days 1 hour and six minutes ago." Well, a clear statement of it, unfumbled, will cause just that to happen. The tiniest quiver of doubt, a fumble over the millions and nothing happens.

Fumbled dating gets no dates. One must date boldly with no throat catches or hesitations. "More than 40,000? Less than 40,000?" Get it the first read. Don't go on peering myopically at the meter asking the same question the rest of the session. Accurate, bold, rapid.

Those are the watchwords of dating and time track handling.

In moving a time track about, move only the track. Don't mix it and also move the pc.

You can say "Move to ." You don't have to say (but you can) "The somatic strip will move to ." But never say "You will move to ." And this also applies to present time. The pc won't come to present time. He's here. But the time track will move to the date of present time unless the pc is really stuck. In getting a pc to present time (unimportant in modern engram running) say "Move to (date month and year of PT)."

In scouting you always use To. "Move To ." In running an engram or whatever, you always use through. "Move through the incident ."

If an auditor hasn't a ruddy clue about the time track and its composition, he or she won't ever be able to run engrams. So, obviously, the first thing to teach and have passed in engram running is time track composition. When the auditor learns that, he or she will be able to run engrams. If the auditor does not know the subject of the

time track well, then he or she can't be taught to run engrams, for no rote commands that cover all cases can exist. You couldn't teach the handling of a motion picture projector by rote commands if the operator had never imagined the existence of film. An auditor sitting there thinking the pc is doing this or that and being in a general fuddle about it will soon have film all over the floor and wrapped about his ears. His plea for a rote command will just tangle up more film so long as he doesn't know it is film and that he, not the preclear, is handling it.

If an auditor can learn this, he will then be able to learn to run those small parts of the

time track called engrams. If an auditor can't run a pc through some pleasant time track flawlessly, he or she sure can't run a pc through the living lightning parts of that track called engrams.

An auditor who cannot handle the time track smoothly can scarcely call himself an auditor as that's all there is to audit besides postulates, no matter what process you are using, no matter what process you invent and even if you tried what is laughingly called a "biochemical approach" to the mind. There's only a time track for the bios to affect.

There's a thetan, there's a time track. The thetan gets caught in the time track. The job of the auditor is to free the thetan by digging him out of his time track. So, if you can't handle what you're digging a thetan out of, you're going to have an awful lot of landslides and a lot of auditing loses for both you and preclears.

Invent games, devices, charts and training aids galore and teach with them and you'll have auditors who can handle the time track and run engrams.

Charge and the time track

Charge, the stored quantities of energy in the time track, is the sole thing that is being relieved or removed by the auditor from the time track.

When this charge is present in huge amounts the time track overwhelms the pc and the pc is thrust below observation of the actual track.

This is the State of Case Scale. (All levels given are major levels. Minor levels exist between them.)

Level (1) No Track — No charge

Level (2) Full Visible Time Track — Some charge

Level (3) Sporadic Visibility of Track — Some heavily charged areas.

Level (4) Invisible Track (Black or Invisible Field.) — Very heavily charged areas exist.

Level (5) Dub-In — Some areas of track so heavily charged pc is below consciousness in them.

Level (6) Dub-In of Dub-In — Many areas of track so heavily charged, the dub-in is submerged.

Level (7) Only Aware of Own Evaluations — Track too heavily charged to be viewed at all.

Level (8) Unaware — Pc dull, often in a coma.

On this new scale the very good, easy to run cases are at Level (3). Skilled engram running can handle down to Level (4). Engram running is useless from Level (4) down. Level (4) is questionable.

Level (1) is of course an OT. Level (2) is the clearest Clear anybody ever heard of.

Level (3) can run engrams. Level (4) can run early track engrams if the running is skilled.

(Level (4) includes the Black V case.) Level (5) has to be run on general ARC processes.

Level (6) has to be run carefully on special ARC processes with lots of havingness. Level (7) responds to the CCHs. Level (8) responds only to reach and withdraw CCHs.

Pre-Dianetic and Pre-Scientology mental studies were observations from Level (7) which considered Levels (5) and (6) and (8) the only states of case and oddly enough overlooked Level (7) entirely, all states of case were considered either neurotic or insane, with sanity either slightly glimpsed or decried.

In actuality on some portion of every time track in every case you will find each of the levels except (1) momentarily expressed. The above scale is devoted to chronic case level and is useful in programming a case. But any case for brief moments or longer will hit these levels in being processed. This is the temporary case level found only in sessions on chronically higher-level cases when they go through a tough bit.

Thus, engram running can be seen to be limited to higher level cases. Other processing, notably modern ARC processes, moves the case up to engram running.

Now what makes these levels of case?

It is entirely charge. The more heavily charged the case, the lower it falls on the above scale. It is charge that prevents the pc from confronting the time track and submerges the time track from view.

Charge is stored energy or stored or recreatable potentials of energy.

The E-Meter registers charge. A very high or low tone arm, a sticky or dirty needle, all are registrations of this charge. The “chronic meter of a case” is an index of chronic charge.

The fluctuations of a meter during a session are registering relative charge in different portions of the pc’s time track.

More valuably the meter registers released charge. You can see it blowing on the meter. The disintegrating RR, the blowing down of the TA, the heavy falls, the loosening needle all show charge being released.

The meter registers charge found and then charge released. It registers charge found but not yet released by the needle getting tight, by DN, by a climbing TA or a TA going far below the clear read. Then as this cleans up, the charge is seen to “blow.”

Charge that is restimulated but not released causes the case to “charge up,” in that charge already on the time track is triggered but is not yet viewed by the pc. The whole cycle of restimulated charge that is then blown gives us the action of auditing. When PRIOR charge is restimulated but not located so that it can be blown, we get “ARC breaks.”

The State of Case, the chronic level, as given on the above scale, is the totality of charge on the case. Level (1) has no charge on it. Level (8) is total charge. The day to day condition of a case, its temper, reaction to things, brightness, depends upon two factors, (a) the totality of charge on the case and (b) the amount of charge in restimulation. Thus a case being processed varies in tone by (a) the totality of charge remaining on the case (b) the amount of charge in restimulation and (c) the amount of charge blown by processing.

Charge is held in place by the basic on a chain. When only later than basic incidents are run charge can be restimulated and then bottled up again with a very small amount blown.

This is known as “grinding out” an incident. An engram is getting run, but as it is not basic on a chain, no adequate amount of charge is being released.

Later than basic incidents are run either (a) to uncover more basic (earlier) incidents or (b) to clean up the chain after basic has been found and erased.

No full erasure of incidents later than basic is possible, but charge can be removed from them providing they are not ground out but only run lightly a time or two and then an earlier incident on the chain found and similarly run. When the basic is found it is erased by many passes over it. Basic is the only one which can be run many times. The later the incident is (the further from basic) the more lightly it is run .

There is no difference in the technology required to run a basic or a later incident. It is only the number of times through that differs. Basic is run through many times. A somewhat later engram is run through a couple of times. An engram very late on the chain is gone through once. Otherwise all engrams whether basic or not are run exactly the same.

Engrams are run to release charge from a case. Charge is not released to cure the body or to cure anything physical and the meter cures nothing. Charge is released entirely to return to a thetan his causation over the time track, to restore his power of choice, and to free him of his most intimate trap, his own time track. You cannot have decent, honest or capable beings as long as they are trapped and overwhelmed. While this philosophy may be contrary to the intentions of a slavemaster or a degrader it is nevertheless demonstrably true. The universe is not itself a trap capable only of degradation. But beings exist who, beaten and overwhelmed themselves, can utilize this universe to degrade others.

The mission of engram running is to free the charge which has accumulated in a being and so restore that being to appreciated life.

All cases, sooner or later, have to be run on engrams, no matter what else has to be done. For it is in engrams that the bulk of the charge on the time track lies. And it is therefore those parts of the time track called engrams which overwhelm the thetan. These contain pain and unconsciousness and are therefore the record of moments when a thetan was most at effect and least at cause. In these moments then the thetan is least able to confront or to be causative.

The engram also contains moments when it was necessary to have moved and most degrading to have held a position in space.

And the engram contains the heaviest ARC break with a thetan's environment and other beings.

And all these things add up to charge, an impulse to withdraw from that which can't be withdrawn from or to approach that which can't be approached, and this, like a two pole battery, generates current. This constantly generated current is chronic charge. The principal actions are:

(a) When the attention of the thetan is directed broadly in the direction of such a track record the current increases.

(b) When the attention is more closely (but not forcefully) and accurately directed, the current is discharged.

(c) When the basic on the chain is found and erased, that which composes the poles themselves is erased and later incidents eased, for no further generation is possible by that chain and it becomes incapable of producing further charge to be restimulated. The above are the actions which occur during auditing. If these actions do not occur despite auditing, then there is no case betterment, so it is the auditor's responsibility to make sure they do occur.

As the time track is created by an involuntary response of the thetan, it is and exists as a real thing, composed of space, matter, energy, time and significance. On a Level (8) Case the time track is completely

submerged by charge even down to a total unawareness of thought itself. At Level (7) awareness of the track is confined by extant charge to opinions about it. At Level (6) charge on the track is such that pictures of pictures of the track are gratuitously furnished, causing delusive copies of inaccurate copies of the track. At Level (5) charge is sufficient to cause only inaccurate copies of the track to be viewable. At Level (4) charge is sufficient to obscure the track. At Level (3) charge is sufficient to wipe out portions of the track. At Level (2) there is only enough charge to maintain the existence of the track.

At Level (1) there is no charge and no track to create it. All charge from Level (1) and up into higher states that is generated is knowingly generated by the thetan, whose ability to hold locations in space and poles apart results in charge as needful.

This would degenerate again as he put such matters on automatic or began once more to make a time track, but these actions alone are not capable of aberrating a thetan until he encounters further violent degradation and entrapment in the form of implants. Aberration itself must be calculated to occur. The existence of a time track only makes it possible for it to occur and be retained.

Thus a thetan's first real mistake is to consider his own pictures and their recorded events important, and his second mistake is in not obliterating entrapment activities in such a way as not to become entrapped or aberrated in doing so, all of which can be done and should be.

Engram running is a step necessary to get at the more fundamental causes of a time track and handle them.

So, it is a skill which must be done and done well.

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